LEAVING CERTIFICATE

MATHEMATICS
SYLLABUS
FOUNDATION, ORDINARY & HIGHER LEVEL

For examination in 2014 only
LEAVING CERTIFICATE

MATHEMATICS
SYLLABUS

FOUNDATION, ORDINARY & HIGHER LEVEL

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Introduction and rationale

Mathematics is a wide-ranging subject with many aspects. Most people are familiar with the fact that mathematics is an intellectual discipline that deals with abstractions, logical arguments, deduction and calculation. But mathematics is also an expression of the human mind reflecting the active will, the contemplative reason and the desire for aesthetic perfection. It is also about pattern, the mathematics of which can be used to explain and control natural happenings and situations. Increasingly, mathematics is the key to opportunity. No longer simply the language of science, mathematics contributes in direct and fundamental ways to business, finance, health and defence. For students it opens doors to careers. For citizens it enables informed decisions. For nations it provides knowledge to compete in a technological community. Participating fully in the world of the future involves tapping into the power of mathematics.

Mathematical knowledge and skills are held in high esteem and are seen to have a significant role to play in the development of the knowledge society and the culture of enterprise and innovation associated with it. Mathematics education should be appropriate to the abilities, needs and interests of learners and should reflect the broad nature of the subject and its potential for enhancing their development. The elementary aspects of mathematics, use of arithmetic and the display of information by means of a graph are an everyday occurrence. Advanced mathematics is also widely used, but often in an unseen and unadvertised way. The mathematics of error-correcting codes is applied to CD players and to computers. The stunning pictures of far away planets and nebulae sent by Voyager II and Hubble could not have had their crispness and quality without such mathematics. In fact, Voyager’s journey to the planets could not have been planned without the mathematics of differential equations. In ecology, mathematics is used when studying the laws of population change. Statistics not only provides the theory and methodology for the analysis of wide varieties of data but is essential in medicine, for analysing data on the causes of illness and on the utility of new drugs. Travel by aeroplane would not be possible without the mathematics of airflow and of control systems. Body scanners are the expression of subtle mathematics discovered in the 19th century, which makes it possible to construct an image of the inside of an object from information on a number of single X-ray views of it. Thus, mathematics is often involved in matters of life and death.

Aim

Leaving Certificate Mathematics aims to develop mathematical knowledge, skills and understanding needed for continuing education, life and work. By teaching mathematics in contexts that allow learners to see connections within mathematics, between mathematics and other subjects, and between mathematics and its applications to real life, it is envisaged that learners will develop a flexible, disciplined way of thinking and the enthusiasm to search for creative solutions.

Objectives

The objectives of Leaving Certificate Mathematics are that learners develop

- the ability to recall relevant mathematical facts
- instrumental understanding (“knowing how”) and necessary psychomotor skills (skills of physical co-ordination)
- relational understanding (“knowing why”)
- the ability to apply their mathematical knowledge and skill to solve problems in familiar and unfamiliar contexts
- analytical and creative powers in mathematics
- an appreciation of mathematics and its uses
- a positive disposition towards mathematics.
The way in which mathematics learnt at different stages links together is very important to the overall development of mathematical understanding. The study of Leaving Certificate Mathematics encourages learners to use the numeracy and problem solving skills developed in early childhood education, primary mathematics and junior cycle mathematics. The emphasis is on building connected and integrated mathematical understanding. As learners progress through their education, mathematical skills, concepts and knowledge are developed when they work in more demanding contexts and develop more sophisticated approaches to problem solving. In this way mathematical learning is cumulative, with work at each level building on and deepening what students have learned at the previous level.

Mathematics is not learned in isolation; it has significant connections with other curriculum subjects. Many science subjects are quantitative in nature and learners are expected to be able to work with data, produce graphs and interpret patterns and trends. Design and Communication Graphics uses drawings in the analysis and solution of two- and three-dimensional problems through the rigorous application of geometric principles. In Geography learners use ratio to determine scale. Every day, people use timetables, clocks and currency conversions to make life easier. Consumers need basic financial awareness and in Home Economics learners use mathematics when budgeting and making value for money judgements. Learners use mathematics in Economics for describing human behaviour. In Business Studies learners see how mathematics can be used by business organisations in accounting, marketing, inventory management, sales forecasting and financial analysis.

Mathematics, Music and Art have a long historical relationship. As early as the fifth century B.C., Pythagoras uncovered mathematical relationships in music, while many works of art are rich in mathematical structure. The modern mathematics of fractal geometry continues to inform composers and artists. Mathematics sharpens critical thinking skills, and by empowering learners to critically evaluate information and knowledge it promotes their development as statistically aware consumers.
Structure

The Leaving Certificate Mathematics syllabus comprises five strands:
1. Statistics and Probability
2. Geometry and Trigonometry
3. Number
4. Algebra
5. Functions

The strand structure of the syllabus should not be taken to imply that topics are to be studied in isolation. Where appropriate, connections should be made within and across the strands and with other areas of learning.

In each strand of this syllabus, learning outcomes specific to that strand are listed. The selection of topics to be covered in the strand is presented in tabular form, with material ranging from Foundation level to Higher level. Learning outcomes at each syllabus level are a subset of the next level. At each syllabus level, knowledge of the content and learning outcomes at the corresponding level in the Junior Certificate Mathematics syllabus is assumed.

Time allocation
The Leaving Certificate Mathematics syllabus is designed as a 180-hour course of study.
There are five key skills identified as central to teaching and learning across the curriculum at senior cycle. These are information processing, being personally effective, communicating, critical and creative thinking and working with others. These key skills are important for all learners to reach their full potential – both during their time in school and in the future – and to participate fully in society, including family life, the world of work and lifelong learning. By engaging with key skills learners enhance their ability to learn, broaden the scope of their learning and increase their capacity for learning.

Leaving Certificate Mathematics develops key skills in the following ways.

**Information processing**
Successful mathematics learning requires the efficient processing of the information that defines the mathematical tasks. Information is readily accessible from a variety of sources and information processing relates to the ways in which learners make sense of, or interpret, the information to which they are exposed.

**Critical and creative thinking**
There is a strong emphasis on investigation in mathematics and engaging in the investigative process requires learners to critically evaluate information and think creatively about it. Learners are encouraged to solve problems in a variety of ways and are required to evaluate methods and arguments and to justify their claims and results.

**Communicating**
In mathematics learners are encouraged to discuss approaches and solutions to problems and are expected to consider and listen to other viewpoints. Since mathematics emphasises investigation an important aspect of this is communicating findings to a variety of audiences in different ways.

**Working with others**
In mathematics learners are encouraged to work together in groups to generate ideas, problem solve and evaluate methods.

**Being personally effective**
Studying mathematics empowers learners to gain knowledge and skills that will benefit them directly in other aspects of their everyday lives. They participate in a learning environment that is open to new ideas and gain confidence in expressing their mathematical ideas and considering those of others.
While the Leaving Certificate Mathematics syllabus places particular emphasis on the development and use of information processing, logical thinking and problem-solving skills, the approach to teaching and learning involved gives prominence to learners being able to develop their skills in communicating and working with others. By adopting a variety of approaches and strategies for solving problems in mathematics, learners develop their self-confidence and personal effectiveness. The key skills are embedded within the learning outcomes and are assessed in the context of the learning outcomes.

In Leaving Certificate Mathematics students not only learn procedures and acquire reliable methods for producing correct solutions on paper-and-pencil exercises, but also learn mathematics with understanding. In particular, they should be able to explain why the procedures they apply are mathematically appropriate and justify why mathematical concepts have the properties that they do.

Teaching and learning

In line with the syllabus objectives and learning outcomes, the experience of learners in the study of mathematics should contribute to the development of their problem-solving skills through the application of their mathematical knowledge and skills to appropriate contexts and situations. In each strand, at every syllabus level, emphasis is placed on appropriate contexts and applications of mathematics so that learners can appreciate its relevance to their current and future lives. The focus should be on learners understanding the concepts involved, building from the concrete to the abstract and from the informal to the formal.

Learners will build on their knowledge of mathematics constructed initially through their exploration of mathematics in the primary school and through their continuation of this exploration at junior cycle. Particular emphasis is placed on promoting learners’ confidence in themselves (confidence that they can do mathematics) and in the subject (confidence that mathematics makes sense). Through the use of meaningful contexts, opportunities are presented for learners to achieve success.

Learners will integrate their knowledge and understanding of mathematics with economic and social applications of mathematics. By becoming statistically aware consumers, learners are able to critically evaluate knowledge claims and learn to interrogate and interpret data – a skill which has a value far beyond mathematics wherever data is used as evidence to support argument.

The variety of activities that learners engage in enables them to take charge of their own learning by setting goals, developing action plans and receiving and responding to assessment feedback. As well as varied teaching strategies, varied assessment strategies will provide information that can be used as feedback for teachers so that teaching and learning activities can be modified in ways which best suit individual learners. Results of assessments may also be used by teachers to reflect on their teaching practices so that instructional sequences and activities can be modified as required. Feedback to learners about their performance is critical to their learning and enables them to develop as learners. This formative assessment, when matched to the intended learning outcomes, helps to ensure consistency between the aim and objectives of the syllabus and its assessment. A wide range of assessment methods may be used, including investigations, class tests, investigation reports, oral explanation, etc.

Careful attention must be paid to learners who may still be experiencing difficulty with some of the material covered in the junior cycle. Nonetheless, they need to learn to cope with mathematics in everyday life and perhaps in further study. Their experience of Leaving Certificate Mathematics must therefore assist them in developing a clearer knowledge of and improved skills in, basic mathematics, and an awareness of its usefulness. Appropriate new material should also be introduced so that the learners can feel that they are progressing. At Leaving Certificate, the course followed should pay great attention to consolidating the foundation laid in the junior cycle and to addressing practical issues; but it should also cover new topics and lay a foundation for progress to the more traditional study of mathematics in the areas of algebra, geometry and functions.
Differentiation

In each strand the learning outcomes are set out in terms of Foundation level, Ordinary level and Higher level and each level is a subset of the next level. Therefore, learners studying Higher level are expected to achieve the Foundation level, Ordinary level and Higher level learning outcomes. Learners studying at Ordinary level are expected to achieve the Foundation level learning outcomes as well as those at Ordinary level. At each syllabus level, knowledge of the content and learning outcomes at the corresponding level in the Junior Certificate Mathematics syllabus is assumed.

Mathematics at Higher level is geared to the needs of learners who may proceed with their study of mathematics to third level. However, not all learners are future specialists or even future users of academic mathematics. Moreover, when they start to study the material, some of them are only beginning to deal with abstract concepts.

Provision must be made not only for the academic student of the future, but also for the citizen of a society in which mathematics appears in, and is applied to, everyday life. The syllabus therefore focuses on material that underlies academic mathematical studies, ensuring that learners have a chance to develop their mathematical abilities and interests to a high level. It also covers the more practical and obviously applicable topics that learners are meeting in their lives outside school.

For Higher level, particular emphasis can be placed on the development of powers of abstraction and generalisation and on the idea of rigorous proof, hence giving learners a feeling for the great mathematical concepts that span many centuries and cultures. Problem solving can be addressed in both mathematical and applied contexts.

Mathematics at Ordinary level is geared to the needs of learners who are beginning to deal with abstract ideas. However, many of them may go on to use and apply mathematics in their future careers, and all of them will meet the subject to a greater or lesser degree in their daily lives. Ordinary level Mathematics, therefore, must start by offering mathematics that is meaningful and accessible to learners at their present stage of development. It should also provide for the gradual introduction of more abstract ideas, leading the learners towards the use of academic mathematics in the context of further study.

Mathematics at Foundation level places particular emphasis on the development of mathematics as a body of knowledge and skills that makes sense, and that can be used in many different ways as an efficient system for solving problems and finding answers. Alongside this, adequate attention must be paid to the acquisition and consolidation of fundamental skills, in the absence of which the learners’ development and progress will be hindered. Foundation level Mathematics is intended to equip learners with the knowledge and skills required in everyday life, and it is also intended to lay the groundwork for learners who may proceed to further studies in areas in which specialist mathematics is not required.

Learners taking Foundation level Mathematics may have limited acquaintance with abstract mathematics. Thus, their experience of mathematics at Leaving Certificate should be approached in an exploratory and reflective manner, adopting a developmental and constructivist approach which prepares them for gradual progression to abstract concepts. An appeal should be made to different interests and ways of learning, for example by paying attention to visual and spatial as well as to numerical aspects.

Differentiation will also apply in how the strands are assessed at Foundation, Ordinary and Higher levels. Each level is a subset of the next level; differentiation at the point of assessment will be reflected in the depth of treatment of the questions. It will be achieved also through the language level in the examination questions and the amount of structured support provided for examination candidates at different syllabus levels, particularly at Foundation level. Information about the general assessment criteria applying to the examination is set out in the assessment section (page 34).
STRANDS OF STUDY
Strand 1: Statistics and Probability

The aim of the probability unit is two-fold: it provides certain understandings intrinsic to problem solving and it underpins the statistics unit. It is expected that the conduct of experiments (including simulations), both individually and in groups, will form the primary vehicle through which the knowledge, understanding and skills in probability are developed. References should be made to appropriate contexts and applications of probability.

It is envisaged that throughout the statistics course learners will be involved in identifying problems that can be explored by the use of appropriate data, designing investigations, collecting data, exploring and using patterns and relationships in data, solving problems, and communicating findings. This strand also involves interpreting statistical information, evaluating data-based arguments, and dealing with uncertainty and variation.
### Strand 1: Statistics and Probability

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<th>Students learn about</th>
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<th>In addition, students working at OL should be able to</th>
<th>In addition, students working at HL should be able to</th>
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<tr>
<td><strong>1.1 Counting</strong></td>
<td>– list outcomes of an experiment</td>
<td>– count the arrangements of $n$ distinct objects ($n!$)</td>
<td>– count the number of ways of selecting $r$ objects from $n$ distinct objects</td>
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<td></td>
<td>– apply the fundamental principle of counting</td>
<td>– count the number of ways of arranging $r$ objects from $n$ distinct objects</td>
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<td><strong>1.2 Concepts of probability</strong></td>
<td>– decide whether an everyday event is likely or unlikely to occur</td>
<td>– discuss basic rules of probability (AND/OR, mutually exclusive) through the use of Venn diagrams</td>
<td>– extend their understanding of the basic rules of probability (AND/OR, mutually exclusive) through the use of formulae</td>
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<td>– recognise that probability is a measure on a scale of 0-1 of how likely an event is to occur</td>
<td>– calculate expected value and understand that this does not need to be one of the outcomes</td>
<td>• Addition Rule: $P(A \cup B) = P(A) + P(B) - P(A \cap B)$</td>
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<td>– use set theory; discuss experiments, outcomes, sample spaces</td>
<td>– recognise the role of expected value in decision making and explore the issue of fair games</td>
<td>• Multiplication Rule (Independent Events): $P(A \cap B) = P(A) \times P(B)$</td>
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<td>– use the language of probability to discuss events, including those with equally likely outcomes</td>
<td>– associate the probability of an event with its long run relative frequency</td>
<td>• Multiplication Rule (General Case): $P(A \cap B) = P(A) \times P(B \mid A)$</td>
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<td>– estimate probabilities from experimental data</td>
<td>– solve problems involving conditional probability in a systematic way</td>
<td>– solve problems involving experimental data</td>
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<td>– recognise that, if an experiment is repeated, there will be different outcomes and that increasing the number of times an experiment is repeated generally leads to better estimates of probability</td>
<td>– appreciate that in general $P(A \mid B) = P(B \mid A)$</td>
<td>– examine the implications of $P(A \mid B) = P(B \mid A)$ in context</td>
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<td>– associate the probability of an event with its long run relative frequency</td>
<td>– solve problems involving Bernoulli trials*</td>
<td>– calculate the probability that the $k$th success occurs on the $n$th Bernoulli trial</td>
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<tr>
<td><strong>1.3 Outcomes of random processes</strong></td>
<td>– construct sample spaces for two independent events</td>
<td>– find the probability that two independent events both occur</td>
<td>– solve problems involving calculating the probability of $k$ successes in $n$ repeated Bernoulli trials (normal approximation not required)</td>
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<td>– apply the principle that in the case of equally likely outcomes the probability is given by the number of outcomes of interest divided by the total number of outcomes (examples using coins, dice, spinners, urns with coloured objects, playing cards, etc.)</td>
<td>– apply an understanding of Bernoulli trials*</td>
<td>– calculate the probability that the $k$th success occurs on the $n$th Bernoulli trial</td>
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<td>– solve problems involving up to 3 Bernoulli trials</td>
<td>– solve problems involving up to 3 Bernoulli trials</td>
<td>– use simulations to explore the variability of sample statistics from a known population, to construct sampling distributions and to draw conclusions about the sampling distribution of the mean</td>
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<td>– calculate the probability that the 1st success occurs on the $n$th Bernoulli trial where $n$ is specified</td>
<td>– calculate the probability that the 1st success occurs on the $n$th Bernoulli trial where $n$ is specified</td>
<td>– solve problems involving reading probabilities from the normal distribution tables</td>
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*A Bernoulli trial is an experiment whose outcome is random and can be either of two possibilities: “success” or “failure”.*
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<th>Students learn about</th>
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| **1.4 Statistical reasoning with an aim to becoming a statistically aware consumer** | – engage in discussions about the purpose of statistics and recognise misconceptions and misuses of statistics  
– discuss populations and samples  
– decide to what extent conclusions can be generalised  
– work with different types of data: categorical: nominal or ordinal numerical: discrete or continuous in order to clarify the problem at hand | – work with different types of bivariate data | |
| **1.5 Finding, collecting and organising data** | – clarify the problem at hand  
– formulate one (or more) questions that can be answered with data  
– explore different ways of collecting data  
– generate data, or source data from other sources including the internet  
– select a sample (Simple Random Sample)  
– recognise the importance of representativeness so as to avoid biased samples  
– design a plan and collect data on the basis of above knowledge | – discuss different types of studies: sample surveys, observational studies and designed experiments  
– design a plan and collect data on the basis of above knowledge | – recognise the importance of randomisation and the role of the control group in studies  
– recognise biases, limitations and ethical issues of each type of study  
– select a sample (stratified, cluster, quota – no formulae required, just definitions of these)  
– design a plan and collect data on the basis of above knowledge |
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| 1.6 Representing data graphically and numerically | **Graphical**  
– select appropriate graphical or numerical methods to describe the sample (univariate data only)  
– evaluate the effectiveness of different displays in representing the findings of a statistical investigation conducted by others  
– use stem and leaf plots and histograms (equal intervals) to display data | **Graphical**  
– describe the sample (both univariate and bivariate data) by selecting appropriate graphical or numerical methods  
– explore the distribution of data, including concepts of symmetry and skewness  
– compare data sets using appropriate displays, including back-to-back stem and leaf plots  
– determine the relationship between variables using scatter plots  
– recognise that correlation is a value from -1 to +1 and that it measures the extent of the linear relationship between two variables  
– match correlation coefficient values to appropriate scatter plots  
– understand that correlation does not imply causality | **Graphical**  
– analyse plots of the data to explain differences in measures of centre and spread  
– draw the line of best fit by eye  
– make predictions based on the line of best fit  
– calculate the correlation coefficient by calculator |
|                       | **Numerical**  
– use a variety of summary statistics to describe the data  
• central tendency: mean, median, mode  
• variability: range | **Numerical**  
– recognise standard deviation and interquartile range as measures of variability  
– use a calculator to calculate standard deviation  
– find quartiles and the interquartile range  
– use the interquartile range appropriately when analysing data  
– recognise the existence of outliers | **Numerical**  
– recognise the effect of outliers  
– use percentiles to assign relative standing |
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| **1.7 Analysing, interpreting and drawing inferences from data** | – recognise how sampling variability influences the use of sample information to make statements about the population  
– use appropriate tools to describe variability, drawing inferences about the population from the sample  
– interpret the analysis  
– relate the interpretation to the original question | – interpret a histogram in terms of distribution of data  
– make decisions based on the empirical rule | – recognise the concept of a hypothesis test  
– calculate the margin of error \( \pm 0.04 \) for a population proportion  
– conduct a hypothesis test on a population proportion using the margin of error |

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| **1.8 Synthesis and problem-solving skills** | – explore patterns and formulate conjectures  
– explain findings  
– justify conclusions  
– communicate mathematics verbally and in written form  
– apply their knowledge and skills to solve problems in familiar and unfamiliar contexts  
– analyse information presented verbally and translate it into mathematical form  
– devise, select and use appropriate mathematical models, formulae or techniques to process information and to draw relevant conclusions. |

* The final syllabus will contain additional material in this section, which has been deferred for an interim period until students coming through to senior cycle have completed the relevant revised syllabus material in the junior cycle. The margin of error referred to here is the maximum value of the radius of the 95% confidence interval.
The synthetic geometry covered at Leaving Certificate is a continuation of that studied at junior cycle. It is based on *Geometry for Post-primary School Mathematics*, including terms, definitions, axioms, propositions, theorems, converses and corollaries. The formal underpinning for the system of post-primary geometry is that described by Barry (2001)\(^1\).

At each syllabus level, knowledge of geometrical results from the corresponding syllabus level at Junior Certificate is assumed. It is also envisaged that at all levels students will engage with a dynamic geometry software package. In particular, at Foundation level and Ordinary level learners should first encounter the geometrical results below through investigation and discovery. Learners are asked to accept these results as true for the purpose of applying them to various contextualised and abstract problems. They should come to appreciate that certain features of shapes or diagrams appear to be independent of the particular examples chosen. These apparently constant features or results can be established in a formal manner through logical proof. Even at the investigative stage, ideas involved in mathematical proof can be developed. Learners should become familiar with the formal proofs of the specified theorems (some of which are examinable at Higher level). Learners will be assessed by means of problems that can be solved using the theory.

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\(^1\) P.D. Barry, *Geometry with Trigonometry*, Horwood, Chichester (2001)
## Strand 2: Geometry and Trigonometry

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<th>Students learn about</th>
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<tbody>
<tr>
<td>**2.1 Synthetic geometry *</td>
<td>– perform constructions 18, 19, 20 (see <em>Geometry for Post-primary School Mathematics</em>)</td>
<td>– perform constructions 16, 17, 21 (see <em>Geometry for Post-primary School Mathematics</em>)</td>
<td>– perform constructions 1-15 and 22 (see <em>Geometry for Post-primary School Mathematics</em>)</td>
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<td></td>
<td>– use the following terms related to logic and deductive reasoning: theorem, proof, axiom, corollary, converse, implies</td>
<td>– investigate theorems 7, 8, 11, 12, 13, 16, 17, 18, 20, 21 and corollary 6 (see <em>Geometry for Post-primary School Mathematics</em>) and use them to solve problems</td>
<td>– use the following terms related to logic and deductive reasoning: is equivalent to, if and only if, proof by contradiction</td>
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<td>– prove theorems 11, 12, 13, concerning ratios (see <em>Geometry for Post-primary School Mathematics</em>), which lay the proper foundation for the proof of the theorem of Pythagoras studied at junior cycle</td>
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<tr>
<td><strong>2.2 Co-ordinate geometry</strong></td>
<td>– use slopes to show that two lines are • parallel • perpendicular</td>
<td>– calculate the area of a triangle</td>
<td>– solve problems involving • the perpendicular distance from a point to a line • the angle between two lines</td>
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<td>– recognise the fact that the relationship $ax + by + c = 0$ is linear</td>
<td>– recognise that $(x-h)^2 + (y-k)^2 = r^2$ represents the relationship between the $x$ and $y$ co-ordinates of points on a circle centre $(h, k)$ and radius $r$</td>
<td>– divide a line segment internally in a given ratio $m:n$</td>
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<td>– solve problems involving slopes of lines</td>
<td>– solve problems involving a line and a circle with centre $(0, 0)$</td>
<td>– recognise that $x^2+y^2+2gx+2fy+c = 0$ represents the relationship between the $x$ and $y$ co-ordinates of points on a circle centre $(-g,-f)$ and radius $r$ where $r = \sqrt{g^2+f^2-c}$</td>
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<td>– solve problems involving a line and a circle</td>
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</tbody>
</table>

* In the examination, candidates will have the option of answering a question on the synthetic geometry set out here, or answering a problem-solving question based on the geometrical results from the corresponding syllabus level at Junior Certificate. This option will apply for a three year period only, for candidates sitting the Leaving Certificate examination in 2012, 2013 and 2014. There will be no choice after that stage.
<table>
<thead>
<tr>
<th>Students learn about</th>
<th>Students working at FL should be able to</th>
<th>In addition, students working at OL should be able to</th>
<th>In addition, students working at HL should be able to</th>
</tr>
</thead>
<tbody>
<tr>
<td>2.3 Trigonometry</td>
<td>– use the theorem of Pythagoras to solve problems (2D only)</td>
<td>– use trigonometry to calculate the area of a triangle</td>
<td>– use trigonometry to solve problems in 3D</td>
</tr>
<tr>
<td></td>
<td></td>
<td>– solve problems using the sine and cosine rules (2D)</td>
<td>– graph the trigonometric functions sine, cosine, tangent</td>
</tr>
<tr>
<td></td>
<td></td>
<td>– define sin $\theta$ and cos $\theta$ for all values of $\theta$</td>
<td>– graph trigonometric functions of type</td>
</tr>
<tr>
<td></td>
<td></td>
<td>– define tan $\theta$</td>
<td>$f(\theta) = a + b \sin c\theta$</td>
</tr>
<tr>
<td></td>
<td></td>
<td>– solve problems involving area of a sector of a circle and the length of an arc</td>
<td>$g(\theta) = a + b \cos c\theta$ for $a, b, c \in \mathbb{R}$</td>
</tr>
<tr>
<td></td>
<td></td>
<td>– work with trigonometric ratios in surd form</td>
<td>– solve trigonometric equations such as $\sin n\theta = 0$ and $\cos n\theta = \frac{1}{2}$ giving all solutions</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>– use the radian measure of angles</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td>– derive the trigonometric formulae 1, 2, 3, 4, 5, 6, 7, 9 (see appendix)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>– apply the trigonometric formulae 1-24 (see appendix)</td>
</tr>
<tr>
<td>2.4 Transformation geometry, enlargements</td>
<td>– investigate enlargements paying attention to • centre of enlargement</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td>• scale factor $k$, where $0 &lt; k &lt; 1$, $k &gt; 1$, $k \in \mathbb{Q}$</td>
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</tr>
<tr>
<td></td>
<td></td>
<td>• area</td>
<td>– solve problems involving enlargements</td>
</tr>
<tr>
<td>2.5 Synthesis and problem-solving skills</td>
<td>– explore patterns and formulate conjectures</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>– explain findings</td>
<td></td>
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<tr>
<td></td>
<td>– justify conclusions</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>– communicate mathematics verbally and in written form</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>– apply their knowledge and skills to solve problems in familiar and unfamiliar contexts</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>– analyse information presented verbally and translate it into mathematical form</td>
<td></td>
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<tr>
<td></td>
<td>– devise, select and use appropriate mathematical models, formulae or techniques to process information and to draw relevant conclusions.</td>
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</tbody>
</table>
Strand 3: Number

Strand 3 further develops the proficiency learners have gained through their study of strand 3 at junior cycle. Learners continue to make meaning of the operations of addition, subtraction, multiplication and division of whole and rational numbers and extend this sense-making to complex numbers.

They extend their work on proof and become more proficient at using algebraic notation and the laws of arithmetic and induction to show that something is always true. They utilise a number of tools: a sophisticated understanding of proportionality, rules of logarithms, rules of indices and 2D representations of 3D solids to solve single and multi-step problems in numerous contexts.
### Strand 3: Number

<table>
<thead>
<tr>
<th>Students learn about</th>
<th>Students working at FL should be able to</th>
<th>In addition, students working at OL should be able to</th>
<th>In addition, students working at HL should be able to</th>
</tr>
</thead>
</table>
| **3.1 Number systems** | - recognise irrational numbers and appreciate that $\mathbb{R} = \mathbb{Q}$  
- revisit the operations of addition, multiplication, subtraction and division in the following domains:  
  - $\mathbb{N}$ of natural numbers  
  - $\mathbb{Z}$ of integers  
  - $\mathbb{Q}$ of rational numbers  
  - $\mathbb{R}$ of real numbers 
  and represent these numbers on a number line  
- appreciate that processes can generate sequences of numbers or objects  
- investigate patterns among these sequences  
- use patterns to continue the sequence  
- generate rules/formulae from those patterns  
- develop decimals as special equivalent fractions strengthening the connection between these numbers and fraction and place value understanding  
- consolidate their understanding of factors, multiples, prime numbers in $\mathbb{N}$  
- express numbers in terms of their prime factors  
- appreciate the order of operations, including brackets  
- express non-zero positive rational numbers in the form $a \times 10^n$, where $n \in \mathbb{Z}$ and $1 \leq a < 10$ and perform arithmetic operations on numbers in this form | - work with irrational numbers  
- investigate the operations of addition, multiplication, subtraction and division with complex numbers $\mathbb{C}$ in rectangular form $a + ib$  
- illustrate complex numbers on an Argand diagram  
- interpret the modulus as distance from the origin on an Argand diagram and calculate the complex conjugate  
- generalise and explain patterns and relationships in algebraic form  
- recognise whether a sequence is arithmetic, geometric or neither  
- find the sum to $n$ terms of an arithmetic series  
- express non-zero positive rational numbers in the form $a \times 10^n$, where $n \in \mathbb{Z}$ and $1 \leq a < 10$ and perform arithmetic operations on numbers in this form  
- geometrically construct $\sqrt{2}$ and $\sqrt{3}$  
- prove that $\sqrt{2}$ is not rational  
- calculate conjugates of sums and products of complex numbers  
- verify and justify formulae from number patterns  
- investigate geometric sequences and series  
- prove by induction  
  - simple identities such as the sum of the first $n$ natural numbers and the sum of a finite geometric series  
  - simple inequalities such as $n! > 2^n$  
  - $2^n > n^2$ ($n \geq 4$)  
  - $(1+x)^n \geq 1 + nx$ ($x > -1$)  
  - factorisation results such as $3$ is a factor of $4^n - 1$  
- apply the rules for sums, products, quotients of limits  
- find by inspection the limits of sequences such as $\lim_{n \to \infty} \frac{n}{n+1}$; $\lim_{n \to \infty} n^n |r| < 1$  
- solve problems involving finite and infinite geometric series including applications such as recurring decimals and financial applications, e.g. deriving the formula for a mortgage repayment  
- derive the formula for the sum to infinity of geometric series by considering the limit of a sequence of partial sums | - geometrically construct $\sqrt{2}$ and $\sqrt{3}$  
- prove that $\sqrt{2}$ is not rational  
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- derive the formula for the sum to infinity of geometric series by considering the limit of a sequence of partial sums |
### 3.2 Indices

- solve problems using the rules for indices (where \( a \in \mathbb{Q}, p, q \in \mathbb{N}; a \neq 0 \)):
  - \( a^p a^q = a^{p+q} \)
  - \( \frac{a^p}{a^q} = a^{p-q} \) \( p > q \)
  - \( (a^p)^q = a^{pq} \)
  - \( a^0 = 1 \)

### 3.3 Arithmetic

- check a result by considering whether it is of the right order of magnitude and by working the problem backwards; round off a result
- make and justify estimates and approximations of calculations; calculate percentage error and tolerance
- calculate average rates of change (with respect to time)
- solve problems involving
  - finding depreciation (reducing balance method)
  - costing: materials, labour and wastage
  - metric system; change of units; everyday imperial units (conversion factors provided for imperial units)
- make estimates of measures in the physical world around them

### In addition, students working at OL should be able to

- solve problems using the rules for indices (where \( a, b \in \mathbb{R}; p, q \in \mathbb{Q}; a^p, a^q \in \mathbb{Q}; a, b \neq 0 \)):
  - \( a^p a^q = a^{p+q} \)
  - \( \frac{a^p}{a^q} = a^{p-q} \)
  - \( a^0 = 1 \)
  - \( (a^p)^q = a^{pq} \)
  - \( \frac{1}{a^q} = \sqrt[q]{a} \) \( q \in \mathbb{Z}, q \neq 0, a > 0 \)
  - \( a^{\frac{p}{q}} = \sqrt[q]{a^p} \) \( p, q \in \mathbb{Z}, q \neq 0, a > 0 \)
  - \( a^{\frac{p}{q}} = \frac{1}{a^{\frac{q}{p}}} \)
  - \( (ab)^p = a^p b^p \)
  - \( \left( \frac{a}{b} \right)^p = \frac{a^p}{b^p} \)

### In addition, students working at HL should be able to

- solve problems using the rules of logarithms
  - \( \log_a(xy) = \log_a x + \log_a y \)
  - \( \log_a \left( \frac{x}{y} \right) = \log_a x - \log_a y \)
  - \( \log_a x^p = p \log_a x \)
  - \( \log_a a = 1 \) and \( \log_a 1 = 0 \)
  - \( \log_a x = \frac{\log_b x}{\log_b a} \)

- accumulate error (by addition or subtraction only)
- solve problems that involve calculating cost price, selling price, loss, discount, mark up (profit as a % of cost price), margin (profit as a % of selling price), compound interest, depreciation (reducing balance method), income tax and net pay (including other deductions)

- use present value when solving problems involving loan repayments and investments
<table>
<thead>
<tr>
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</thead>
</table>
| **3.4 Length, area and volume** | – select and use suitable strategies to find  
• length of the perimeter and the area of the following plane figures: parallelogram, trapezium, and figures made from combinations of these  
• surface area and volume of the following solid figures: cylinder, right cone, right prism and sphere  
– use the Trapezoidal Rule to approximate area  
– investigate the nets of prisms (polygonal bases), cylinders and cones | – solve problems involving the length of the perimeter and the area of plane figures: disc, triangle, rectangle, square, parallelogram, trapezium, sectors of discs, and figures made from combinations of these  
– solve problems involving surface area and volume of the following solid figures: rectangular block, cylinder, right cone, triangular-based prism (right angle, isosceles and equilateral), sphere, hemisphere, and solids made from combinations of these | |

<table>
<thead>
<tr>
<th>Students learn about</th>
<th>Students will be able to</th>
</tr>
</thead>
</table>
| **3.5 Synthesis and problem-solving skills** | – explore patterns and formulate conjectures  
– explain findings  
– justify conclusions  
– communicate mathematics verbally and in written form  
– apply their knowledge and skills to solve problems in familiar and unfamiliar contexts  
– analyse information presented verbally and translate it into mathematical form  
– devise, select and use appropriate mathematical models, formulae or techniques to process information and to draw relevant conclusions. |
This strand builds on the relations-based approach of junior cycle with its five main objectives

1. to make use of letter symbols for numeric quantities
2. to emphasise relationship based algebra
3. to connect graphical and symbolic representations of algebraic concepts
4. to use real life problems as vehicles to motivate the use of algebra and algebraic thinking
5. to use appropriate graphing technologies (graphing calculators, computer software) throughout the strand activities.

Learners build on their proficiency in moving among equations, tables and graphs and become more adept at solving mathematical and real-world problems.
<table>
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</tr>
</thead>
</table>
| **4.1 Expressions** | – evaluate expressions given the value of the variables  
– expand and simplify expressions | – factorise expressions of order 2  
– add and subtract expressions of the form  
  • \((ax+by+c)\pm\ldots\pm(dx+ey+f)\)  
  • \((ax^2+bx+c)\pm\ldots\pm(dx^2+ex+f)\) 
  where \(a,b,c,d,e,f\in\mathbb{Z}\)  
  • \(\frac{a}{bx+c}\pm\frac{q}{px+r}\) 
  where \(a,b,c,p,q,r\in\mathbb{Z}\) | perform the arithmetic operations of addition, subtraction, multiplication and division on polynomials and rational algebraic expressions paying attention to the use of brackets and surds |
|                     |                                          | – use the associative and distributive properties to simplify expressions of the form  
  • \((bx+cy+d)\pm\ldots+e(fx+gy+h)\)  
  • \((x\pm y)(w\pm z)\) | – apply the binomial theorem |
|                     |                                          | – rearrange formulae |
| **4.2 Solving equations** | – select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to equations of the form:  
  • \(f(x) = g(x)\) with \(f(x) = ax+b\)  
  \(g(x) = cx+d\) 
  where \(a, b, c, d\in\mathbb{Q}\)  
  • \(f(x) = 0\) with \(f(x) = ax^2+bx+c\) 
  where \(b^2\geq4ac; a, b, c\in\mathbb{Z}\) and interpret the results | – select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to equations of the form:  
  • \(f(x) = g(x)\) with \(f(x) = \frac{a}{bx+c}\pm\frac{q}{px+r}\) 
  \(g(x) = \frac{e}{f}\) 
  where \(a, b, c, d, e, f, p, q, r\in\mathbb{Z}\) | – select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to equations of the form:  
  • \(f(x) = g(x)\) with \(f(x) = \frac{ax+b}{cx+f}\pm\frac{cx+b}{px+q}\) 
  \(g(x) = k\) where \(a, b, c, d, e, f, p, q\in\mathbb{Z}\) |
|                     |                                          | select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to  
  – simultaneous linear equations with three unknowns  
  – one linear equation and one equation of order 2 with two unknowns  
  (restricted to the case where either the coefficient of \(x\) or the coefficient of \(y\) is \(\pm 1\) in the linear equation) and interpret the results  
  – form quadratic equations given whole number roots | \(g(x) = k\) where \(a, b, c, d, e, f, p, q\in\mathbb{Z}\) and interpret the results |
### 4.3 Inequalities

- Students working at FL should be able to select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to inequalities of the form:
  - \( g(x) \leq k, \ g(x) \geq k \),
  - \( g(x) < k, \ g(x) > k \),
  where \( g(x) = ax + b \) and \( a, b, k \in \mathbb{Z} \).

- Students working at OL should be able to select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to inequalities of the form:
  - \( g(x) \leq k, \ g(x) \geq k \),
  - \( g(x) < k, \ g(x) > k \),
  where \( g(x) = ax + b \) and \( a, b, k \in \mathbb{Q} \).

- Students working at HL should be able to select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to inequalities of the form:
  - \( g(x) \leq k, \ g(x) \geq k \),
  - \( g(x) < k, \ g(x) > k \),
  where \( g(x) = ax^2 + bx + c \) or \( g(x) = \frac{ax+b}{cx+d} \),
  and \( a, b, c, d, k \in \mathbb{Q} \), \( x \in \mathbb{R} \).

- Use notation \(|x|\) to find the roots of polynomials.

### 4.4 Complex Numbers

- Use the Conjugate Root Theorem to find the roots of polynomials.
- Work with complex numbers in rectangular and polar form to solve quadratic and other equations including those in the form
  - \( z^n = a \), where \( n \in \mathbb{Z} \) and \( z = r(\cos \theta + i\sin \theta) \).
- Use De Moivre’s Theorem.
- Prove De Moivre’s Theorem by induction for \( n \in \mathbb{N} \).
- Use applications such as \( n \)th roots of unity, \( n \in \mathbb{N} \) and identities such as \( \cos 3\theta = 4\cos^3 \theta - 3\cos \theta \).

### 4.5 Synthesis and problem-solving skills

- Students working at FL should be able to explore patterns and formulate conjectures.
- Students working at OL should be able to explain findings.
- Students working at HL should be able to justify conclusions.
- Students working at OL should be able to communicate mathematics verbally and in written form.
- Students working at FL should be able to apply their knowledge and skills to solve problems in familiar and unfamiliar contexts.
- Students working at OL should be able to analyse information presented verbally and translate it into mathematical form.
- Students working at FL should be able to devise, select, and use appropriate mathematical models, formulae, or techniques to process information and to draw relevant conclusions.
Strand 5: Functions

This strand builds on the learners’ experience in junior cycle where they were formally introduced to the concept of a function as that which involves a set of inputs, a set of possible outputs and a rule that assigns one output to each input. The relationship between functions and algebra is further emphasised and learners continue to connect graphical and symbolic representations of functions. They are introduced to calculus as the study of how things change and use derivatives to solve various kinds of mathematical and real-world problems. They learn how to go from the derivative of a function back to the function itself and use such methods to solve various geometric problems, such as computation of areas of specified regions.
<table>
<thead>
<tr>
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<th>Students working at FL should be able to</th>
<th>In addition, students working at OL should be able to</th>
<th>In addition, students working at HL should be able to</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>5.1 Functions</strong></td>
<td>– recognise that a function assigns a unique output to a given input</td>
<td>– form composite functions</td>
<td>– recognise surjective, injective and bijective functions</td>
</tr>
<tr>
<td></td>
<td>– graph functions of the form</td>
<td>– graph functions of the form</td>
<td>– find the inverse of a bijective function</td>
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<tr>
<td></td>
<td>• $ax$ where $a \in \mathbb{Q}$, $x \in \mathbb{R}$</td>
<td>• $ax^3+bx^2+cx+d$ where $a,b,c,d \in \mathbb{Z}$, $x \in \mathbb{R}$</td>
<td>– given a graph of a function</td>
</tr>
<tr>
<td></td>
<td>• $ax+b$ where $a,b \in \mathbb{Q}$, $x \in \mathbb{R}$</td>
<td>• $ab^x$ where $a \in \mathbb{N}$, $b \in \mathbb{R}$</td>
<td>sketch the graph of its inverse</td>
</tr>
<tr>
<td></td>
<td>• $ax^2+bx+c$ where $a,b,c \in \mathbb{Z}$, $x \in \mathbb{R}$</td>
<td>– interpret equations of the form</td>
<td>– express quadratic functions in complete square form</td>
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<tr>
<td></td>
<td>– interpret equations of the form</td>
<td>$f(x) = g(x)$ as a comparison of the above functions</td>
<td>– use the complete square form of a quadratic function to</td>
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<td></td>
<td>$f(x) = g(x)$ as a comparison of the above functions</td>
<td>– use graphical methods to find approximate solutions</td>
<td>• find the roots and turning points</td>
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<td></td>
<td>– use graphical methods to find approximate solutions to</td>
<td>to $f(x) = 0$</td>
<td>• sketch the function</td>
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<td></td>
<td>$f(x) = 0$</td>
<td>$f(x) = k$</td>
<td>– graph functions of the form</td>
</tr>
<tr>
<td></td>
<td>$f(x) = k$</td>
<td>$f(x) = g(x)$</td>
<td>• $ax^3+bx+c$ where $a,b,c \in \mathbb{Q}$, $x \in \mathbb{R}$</td>
</tr>
<tr>
<td></td>
<td>$f(x) = g(x)$</td>
<td>where $f(x)$ and $g(x)$ are of the</td>
<td>• $ab^x$ where $a \in \mathbb{N}$, $b \in \mathbb{R}$</td>
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<td>where $f(x)$ and $g(x)$ are of the above form</td>
<td>above form, or where</td>
<td>• logarithmic</td>
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<td>– investigate the concept of</td>
<td>graphs of $f(x)$ and $g(x)$</td>
<td>• exponential</td>
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<td>the limit of a function</td>
<td>are provided</td>
<td>• trigonometric</td>
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<tr>
<td></td>
<td>– differentiate linear and</td>
<td>– interpret equations of the form</td>
<td>– informally explore limits and</td>
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<td>quadratic and cubic</td>
<td>$f(x) = g(x)$ as a comparison of the above functions</td>
<td>continuity of functions</td>
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<tr>
<td></td>
<td>functions from first</td>
<td>– use graphical methods to find approximate solutions</td>
<td>– find the derivatives of sums,</td>
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<td>principles</td>
<td>to $f(x) = 0$</td>
<td>differences, products,</td>
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<td>– differentiate the following</td>
<td>$f(x) = k$</td>
<td>quotients and compositions of</td>
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<td>functions</td>
<td>$f(x) = g(x)$</td>
<td>functions of the above form</td>
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<td>• polynomial</td>
<td>where $f(x)$ and $g(x)$ are of</td>
<td>– apply the differentiation of</td>
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<td>• exponential</td>
<td>the above form, or where</td>
<td>above functions to solve</td>
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<td>• trigonometric</td>
<td>graphs of $f(x)$ and $g(x)$</td>
<td>problems</td>
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<td></td>
<td>• rational powers</td>
<td>are provided</td>
<td>– recognise integration as the reverse process of</td>
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<td></td>
<td>• inverse functions</td>
<td>– investigate the concept of</td>
<td>differentiation</td>
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<td>• logarithms</td>
<td>the limit of a function</td>
<td>– use integration to find the</td>
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<td>– find the derivatives of sums,</td>
<td>– differentiate linear and quadratic functions from first</td>
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<td></td>
<td>differences, products,</td>
<td>principles</td>
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<td></td>
<td>quotients and compositions of</td>
<td>– differentiate the following</td>
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<td>functions of the above form</td>
<td>functions</td>
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<td>an interval</td>
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<tr>
<th>Students learn about</th>
<th>Students working at FL should be able to</th>
<th>In addition, students working at OL should be able to</th>
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| 5.2 Calculus (continued) |                                           |                                                      | – integrate sums, differences and constant multiples of functions of the form  
|                     |                                           |                                                      | • $x^a$, where $a \in \mathbb{Q}$  
|                     |                                           |                                                      | • $a^x$, where $a \in \mathbb{R}$  
|                     |                                           |                                                      | • $\sin ax$, where $a \in \mathbb{R}$  
|                     |                                           |                                                      | • $\cos ax$, where $a \in \mathbb{R}$  
|                     |                                           |                                                      | – determine areas of plane regions bounded by polynomial and exponential curves |

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<th>Students learn about</th>
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| 5.3 Synthesis and problem-solving skills | – explore patterns and formulate conjectures  
|                     | – explain findings  
|                     | – justify conclusions  
|                     | – communicate mathematics verbally and in written form  
|                     | – apply their knowledge and skills to solve problems in familiar and unfamiliar contexts  
|                     | – analyse information presented verbally and translate it into mathematical form  
|                     | – devise, select and use appropriate mathematical models, formulae or techniques to process information and to draw relevant conclusions. |
Assessment in Leaving Certificate Mathematics

Assessment for certification will be based on the aim, objectives and learning outcomes of this syllabus. Differentiation at the point of assessment will be achieved through examinations at three levels – Foundation level, Ordinary level, and Higher level. Each level of this syllabus is a subset of the next level. Learners at Higher level are expected to achieve the Foundation level, Ordinary level and Higher level learning outcomes. Learners at Ordinary level are expected to achieve the Foundation level learning outcomes as well as those at Ordinary level. Differentiation will be achieved also through the language level in the examination questions, the stimulus material presented, and the amount of structured support given in the questions, especially for candidates at Foundation level.

Assessment components

There are two assessment components at each level

- Mathematics Paper 1
- Mathematics Paper 2

On each paper there will be two sections – A and B.

- Section A (150 marks) will address core mathematics topics, with a focus on concepts and skills.
- Section B (150 marks) will include questions that are context-based applications of mathematics.

General assessment criteria

A high level of achievement in Mathematics is characterised by a demonstration of a thorough knowledge and comprehensive understanding of mathematics as described by the learning outcomes associated with each strand. The learner is able to make deductions with insight even in unfamiliar contexts and can move confidently between different forms of representation. When investigating challenging problems, the learner recognises pattern structures, describes them as relationships or general rules, draws conclusions and provides justification or proof. The learner presents a concise, reasoned justification for the method and process and, where appropriate, considers the range of approaches which could have been used, including the use of technology.

A moderate level of achievement in Mathematics is characterised by a demonstration of a broad knowledge and good understanding of mathematics as described by the learning outcomes associated with each strand. The learner is able to make deductions with some insight even in unfamiliar contexts and can move between different forms of representation in most situations. When investigating problems of moderate complexity, the learner recognises pattern structures, describes them as relationships or general rules and draws conclusions consistent with findings. The learner successfully selects and applies skills and problem solving techniques. The learner presents a reasoned justification for the method and process and provides an evaluation of the significance and reliability of findings.

A low level of achievement in Mathematics is characterised by a demonstration of limited knowledge or understanding of mathematics as described by the learning outcomes associated with each strand. The learner recognises simple patterns or structures when investigating problems and applies basic problem solving techniques with some success. An attempt is made to justify the method used and to evaluate the reliability of findings.
Appendix: Trigonometric Formulae

1. \( \cos^2 A + \sin^2 A = 1 \)
2. Sine formula: \( \frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C} \)
3. Cosine formula: \( a^2 = b^2 + c^2 - 2bc \cos A \)
4. \( \cos (A-B) = \cos A \cos B + \sin A \sin B \)
5. \( \cos (A+B) = \cos A \cos B - \sin A \sin B \)
6. \( \cos 2A = \cos^2 A - \sin^2 A \)
7. \( \sin (A+B) = \sin A \cos B + \cos A \sin B \)
8. \( \sin (A-B) = \sin A \cos B - \cos A \sin B \)
9. \( \tan (A+B) = \frac{\tan A + \tan B}{1 - \tan A \tan B} \)
10. \( \tan (A-B) = \frac{\tan A - \tan B}{1 + \tan A \tan B} \)
11. \( \sin 2A = 2 \sin A \cos A \)
12. \( \sin 2A = \frac{2 \tan A}{1 + \tan^2 A} \)
13. \( \cos 2A = \frac{1 - \tan^2 A}{1 + \tan^2 A} \)
14. \( \tan 2A = \frac{2 \tan A}{1 - \tan^2 A} \)
15. \( \cos^2 A = \frac{1}{2} (1 + \cos 2A) \)
16. \( \sin^2 A = \frac{1}{2} (1 - \cos 2A) \)
17. \( 2 \cos A \cos B = \cos (A+B) + \cos (A-B) \)
18. \( 2 \sin A \cos B = \sin (A+B) + \sin (A-B) \)
19. \( 2 \sin A \sin B = \cos (A-B) - \cos (A+B) \)
20. \( 2 \cos A \sin B = \sin (A+B) - \sin (A-B) \)
21. \( \cos A + \cos B = 2 \cos \frac{A + B}{2} \cos \frac{A - B}{2} \)
22. \( \cos A - \cos B = -2 \sin \frac{A + B}{2} \sin \frac{A - B}{2} \)
23. \( \sin A + \sin B = 2 \sin \frac{A + B}{2} \cos \frac{A - B}{2} \)
24. \( \sin A - \sin B = 2 \cos \frac{A + B}{2} \sin \frac{A - B}{2} \)

It will be assumed that these formulae are established in the order listed here. In deriving any formula, use may be made of formulae that precede it.
Section B

Geometry for Post-primary School Mathematics

This section sets out the course in geometry for both Junior Certificate Mathematics and Leaving Certificate Mathematics. Strand 2 of the relevant syllabus document specifies the learning outcomes at the different syllabus levels.
1 Introduction

The Junior Certificate and Leaving Certificate mathematics course committees of the National Council for Curriculum and Assessment (NCCA) accepted the recommendation contained in the paper [4] to base the logical structure of post-primary school geometry on the level 1 account in Professor Barry’s book [1].

To quote from [4]: We distinguish three levels:

Level 1: The fully-rigorous level, likely to be intelligible only to professional mathematicians and advanced third- and fourth-level students.

Level 2: The semiformal level, suitable for digestion by many students from (roughly) the age of 14 and upwards.

Level 3: The informal level, suitable for younger children.

This document sets out the agreed geometry for post-primary schools. It was prepared by a working group of the NCCA course committees for mathematics and, following minor amendments, was adopted by both committees for inclusion in the syllabus documents. Readers should refer to Strand 2 of the syllabus documents for Junior Certificate and Leaving Certificate mathematics for the range and depth of material to be studied at the different levels. A summary of these is given in sections 9–13 of this document.

The preparation and presentation of this document was undertaken principally by Anthony O’Farrell, with assistance from Ian Short. Helpful criticism from Stefan Bechluft-Sachs, Ann O’Shea, Richard Watson and Stephen Buckley is also acknowledged.
2 The system of geometry used for the purposes of formal proofs

In the following, Geometry refers to plane geometry.

There are many formal presentations of geometry in existence, each with its own set of axioms and primitive concepts. What constitutes a valid proof in the context of one system might therefore not be valid in the context of another. Given that students will be expected to present formal proofs in the examinations, it is therefore necessary to specify the system of geometry that is to form the context for such proofs.

The formal underpinning for the system of geometry on the Junior and Leaving Certificate courses is that described by Prof. Patrick D. Barry in [1]. A properly formal presentation of such a system has the serious disadvantage that it is not readily accessible to students at this level. Accordingly, what is presented below is a necessarily simplified version that treats many concepts far more loosely than a truly formal presentation would demand. Any readers who wish to rectify this deficiency are referred to [1] for a proper scholarly treatment of the material.

Barry’s system has the primitive undefined terms plane, point, line, $\langle 1 \rangle$ (precedes on a line), (open) half-plane, distance, and degree-measure, and seven axioms: $A_1$: about incidence, $A_2$: about order on lines, $A_3$: about how lines separate the plane, $A_4$: about distance, $A_5$: about degree measure, $A_6$: about congruence of triangles, $A_7$: about parallels.

3 Guiding Principles

In constructing a level 2 account, we respect the principles about the relationship between the levels laid down in [4, Section 2].

The choice of material to study should be guided by applications (inside and outside Mathematics proper).

The most important reason to study synthetic geometry is to prepare the ground logically for the development of trigonometry, coordinate geometry, and vectors, which in turn have myriad applications.

We aim to keep the account as simple as possible.

We also take it as desirable that the official Irish syllabus should avoid imposing terminology that is nonstandard in international practice, or is used in a nonstandard way.
No proof should be allowed at level 2 that cannot be expanded to a complete rigorous proof at level 1, or that uses axioms or theorems that come later in the logical sequence. We aim to supply adequate proofs for all the theorems, but do not propose that only those proofs will be acceptable. It should be open to teachers and students to think about other ways to prove the results, provided they are correct and fit within the logical framework. Indeed, such activity is to be encouraged. Naturally, teachers and students will need some assurance that such variant proofs will be acceptable if presented in examination. We suggest that the discoverer of a new proof should discuss it with students and colleagues, and (if in any doubt) should refer it to the National Council for Curriculum and Assessment and/or the State Examinations Commission.

It may be helpful to note the following non-exhaustive list of salient differences between Barry’s treatment and our less formal presentation.

- Whereas we may use set notation and we expect students to understand the conceptualisation of geometry in terms of sets, we more often use the language that is common when discussing geometry informally, such as “the point is/lie on the line”, “the line passes through the point”, etc.

- We accept and use a much lesser degree of precision in language and notation (as is apparent from some of the other items on this list).

- We state five explicit axioms, employing more informal language than Barry’s, and we do not explicitly state axioms corresponding to Axioms A2 and A3 – instead we make statements without fanfare in the text.

- We accept a much looser understanding of what constitutes an angle, making no reference to angle-supports. We do not define the term angle. We mention reflex angles from the beginning (but make no use of them until we come to angles in circles), and quietly assume (when the time comes) that axioms that are presented by Barry in the context of wedge-angles apply also in the naturally corresponding way to reflex angles.

- When naming an angle, it is always assumed that the non-reflex angle is being referred to, unless the word “reflex” precedes or follows.
• We make no reference to results such as Pasch’s property and the “crossbar theorem”. (That is, we do not expect students to consider the necessity to prove such results or to have them given as axioms.)

• We refer to “the number of degrees” in an angle, whereas Barry treats this more correctly as “the degree-measure” of an angle.

• We take it that the definitions of parallelism, perpendicularity and “sidedness” are readily extended from lines to half-lines and line segments. (Hence, for example, we may refer to the opposite sides of a particular quadrilateral as being parallel, meaning that the lines of which they are subsets are parallel).

• We do not refer explicitly to triangles being congruent “under the correspondence \((A, B, C) \rightarrow (D, E, F)\)”, taking it instead that the correspondence is the one implied by the order in which the vertices are listed. That is, when we say “\(\triangle ABC\) is congruent to \(\triangle DEF\)” we mean, using Barry’s terminology, “Triangle \([A,B,C]\) is congruent to triangle \([D,E,F]\) under the correspondence \((A, B, C) \rightarrow (D, E, F)\)”.

• We do not always retain the distinction in language between an angle and its measure, relying frequently instead on the context to make the meaning clear. However, we continue the practice of distinguishing notationally between the angle \(\angle ABC\) and the number \(|\angle ABC|\) of degrees in the angle\(^1\). In the same spirit, we may refer to two angles being equal, or one being equal to the sum of two others, (when we should more precisely say that the two are equal in measure, or that the measure of one is equal to the sum of the measures of the other two). Similarly, with length, we may loosely say, for example: “opposite sides of a parallelogram are equal”, or refer to “a circle of radius \(r\)”. Where ambiguity does not arise, we may refer to angles using a single letter. That is, for example, if a diagram includes only two rays or segments from the point \(A\), then the angle concerned may be referred to as \(\angle A\).

Having pointed out these differences, it is perhaps worth mentioning some significant structural aspects of Barry’s geometry that are retained in our less formal version:

\(^1\)In practice, the examiners do not penalise students who leave out the bars.
• The primitive terms are almost the same, subject to the fact that their properties are conceived less formally. We treat angle as an extra undefined term.

• We assume that results are established in the same order as in Barry [1], up to minor local rearrangement. The exception to this is that we state all the axioms as soon as they are useful, and we bring the theorem on the angle-sum in a triangle forward to the earliest possible point (short of making it an axiom). This simplifies the proofs of a few theorems, at the expense of making it easy to see which results are theorems of so-called Neutral Geometry\(^2\).

• Area is not taken to be a primitive term or a given property of regions. Rather, it is defined for triangles following the establishment of the requisite result that the products of the lengths of the sides of a triangle with their corresponding altitudes are equal, and then extended to convex quadrilaterals.

• Isometries or other transformations are not taken as primitive. Indeed, in our case, the treatment does not extend as far as defining them. Thus they can play no role in our proofs.

4 Outline of the Level 2 Account

We present the account by outlining:

1. A list (Section 5), of the terminology for the geometrical concepts. Each term in a theory is either undefined or defined, or at least definable. There have to be some undefined terms. (In textbooks, the undefined terms will be introduced by descriptions, and some of the defined terms will be given explicit definitions, in language appropriate to the level. We assume that previous level 3 work will have laid a foundation that will allow students to understand the undefined terms. We do not give the explicit definitions of all the definable terms. Instead we rely on the student’s ordinary language, supplemented sometimes by informal remarks. For instance, we do not write out in cold blood the definition of the side opposite a given angle in a triangle, or the

\(^2\) Geometry without the axiom of parallels. This is not a concern in secondary school.
definition (in terms of set membership) of what it means to say that a line passes through a given point. The reason why some terms must be given explicit definitions is that there are alternatives, and the definition specifies the starting point; the alternative descriptions of the term are then obtained as theorems.

2. A logical account (Section 6) of the synthetic geometry theory. All the material through to LC higher is presented. The individual syllabuses will identify the relevant content by referencing it by number (e.g. Theorems 1, 2, 9).

3. The geometrical constructions (Section 7) that will be studied. Again, the individual syllabuses will refer to the items on this list by number when specifying what is to be studied.

4. Some guidance on teaching (Section 8).

5. Syllabus entries for each of JC-OL, JC-HL, LC-FL, LC-OL, LC-HL.

5 Terms

Undefined Terms: angle, degree, length, line, plane, point, ray, real number, set.

Most important Defined Terms: area, parallel lines, parallelogram, right angle, triangle, congruent triangles, similar triangles, tangent to a circle, area.

Other Defined terms: acute angle, alternate angles, angle bisector, arc, area of a disc, base and corresponding apex and height of triangle or parallelogram, chord, circle, circumcentre, circumcircle, circumference of a circle, circumradius, collinear points, concurrent lines, convex quadrilateral, corresponding angles, diameter, disc, distance, equilateral triangle, exterior angles of a triangle, full angle, hypotenuse, incentre, incircle, inradius, interior opposite angles, isosceles triangle, median lines, midpoint of a segment, null angle, obtuse angle, perpendicular bisector of a segment, perpendicular lines, point of contact of a tangent, polygon, quadrilateral, radius, ratio, rectangle, reflex angle ordinary angle, rhombus, right-angled triangle, scalene triangle,
sector, segment, square, straight angle, subset, supplementary angles, transversal line, vertically-opposite angles.

**Definable terms used without explicit definition:** angles, adjacent sides, arms or sides of an angle, centre of a circle, endpoints of segment, equal angles, equal segments, line passes through point, opposite sides or angles of a quadrilateral, or vertices of triangles or quadrilaterals, point lies on line, side of a line, side of a polygon, the side opposite an angle of a triangle, vertex, vertices (of angle, triangle, polygon).

6 The Theory

**Line**\(^3\) is short for straight line. Take a fixed **plane**\(^4\), once and for all, and consider just lines that lie in it. The plane and the lines are **sets**\(^5\) of **points**\(^6\). Each line is a **subset** of the plane, i.e. each element of a line is a point of the plane. Each line is endless, extending forever in both directions. Each line has infinitely-many points. The points on a line can be taken to be ordered along the line in a natural way. As a consequence, given any three distinct points on a line, exactly one of them lies **between** the other two. Points that are not on a given line can be said to be on one or other **side** of the line. The sides of a line are sometimes referred to as **half-planes**.

**Notation 1.** We denote points by roman capital letters \(A\), \(B\), \(C\), etc., and lines by lower-case roman letters \(l\), \(m\), \(n\), etc.

Axioms are statements we will accept as true\(^7\).

**Axiom 1 (Two Points Axiom).** *There is exactly one line through any two given points. (We denote the line through \(A\) and \(B\) by \(AB\).)*

**Definition 1.** The line **segment** \([AB]\) is the part of the line \(AB\) between \(A\) and \(B\) (including the endpoints). The point \(A\) divides the line \(AB\) into two pieces, called **rays**. The point \(A\) lies between all points of one ray and all

---

\(^3\)Line is undefined.

\(^4\)Undefined term

\(^5\)Undefined term

\(^6\)Undefined term

\(^7\)An **axiom** is a statement accepted without proof, as a basis for argument. A **theorem** is a statement deduced from the axioms by logical argument.
points of the other. We denote the ray that starts at \( A \) and passes through \( B \) by \([AB]\). Rays are sometimes referred to as \textbf{half-lines}.

Three points usually determine three different lines.

**Definition 2.** If three or more points lie on a single line, we say they are \textbf{collinear}.

**Definition 3.** Let \( A, B \) and \( C \) be points that are not collinear. The \textbf{triangle} \( \Delta ABC \) is the piece of the plane enclosed by the three line segments \([AB]\), \([BC]\) and \([CA]\). The segments are called its \textbf{sides}, and the points are called its \textbf{vertices} (singular \textit{vertex}).

### 6.1 Length and Distance

We denote the set of all \textbf{real numbers} by \( \mathbb{R} \).

**Definition 4.** We denote the \textbf{distance} between the points \( A \) and \( B \) by \( |AB| \). We define the \textbf{length} of the segment \([AB]\) to be \( |AB| \).

We often denote the lengths of the three sides of a triangle by \( a, b, \) and \( c \). The usual thing for a triangle \( \Delta ABC \) is to take \( a = |BC| \), i.e. the length of the side opposite the vertex \( A \), and similarly \( b = |CA| \) and \( c = |AB| \).

**Axiom 2 (Ruler Axiom)\(^{10}\).** The distance between points has the following properties:

1. the distance \( |AB| \) is never negative;

2. \( |AB| = |BA| \);

3. if \( C \) lies on \( AB \), between \( A \) and \( B \), then \( |AB| = |AC| + |CB| \);

4. (marking off a distance) given any ray from \( A \), and given any real number \( k \geq 0 \), there is a unique point \( B \) on the ray whose distance from \( A \) is \( k \).

\(^8\)Undefined term

\(^9\)Undefined term

\(^{10}\)Teachers used to traditional treatments that follow Euclid closely should note that this axiom (and the later Protractor Axiom) guarantees the existence of various points (and lines) without appeal to postulates about constructions using straight-edge and compass. They are powerful axioms.
Definition 5. The midpoint of the segment $[AB]$ is the point $M$ of the segment with $^{11}$

$$|AM| = |MB| = \frac{|AB|}{2}.$$ 

6.2 Angles

Definition 6. A subset of the plane is convex if it contains the whole segment that connects any two of its points.

For example, one side of any line is a convex set, and triangles are convex sets.

We do not define the term angle formally. Instead we say: There are things called angles. To each angle is associated:

1. a unique point $A$, called its vertex;
2. two rays $[AB]$ and $[AC]$, both starting at the vertex, and called the arms of the angle;
3. a piece of the plane called the inside of the angle.

An angle is either a null angle, an ordinary angle, a straight angle, a reflex angle or a full angle. Unless otherwise specified, you may take it that any angle we talk about is an ordinary angle.

Definition 7. An angle is a null angle if its arms coincide with one another and its inside is the empty set.

Definition 8. An angle is an ordinary angle if its arms are not on one line, and its inside is a convex set.

Definition 9. An angle is a straight angle if its arms are the two halves of one line, and its inside is one of the sides of that line.

Definition 10. An angle is a reflex angle if its arms are not on one line, and its inside is not a convex set.

Definition 11. An angle is a full angle if its arms coincide with one another and its inside is the rest of the plane.

$^{11}$ Students may notice that the first equality implies the second.
Definition 12. Suppose that \( A, B, \) and \( C \) are three noncollinear points. We denote the (ordinary) angle with arms \([AB]\) and \([AC]\) by \( \angle BAC \) (and also by \( \angle CBA \)). We shall also use the notation \( \angle BAC \) to refer to straight angles, where \( A, B, C \) are collinear, and \( A \) lies between \( B \) and \( C \) (either side could be the inside of this angle).

Sometimes we want to refer to an angle without naming points, and in that case we use lower-case Greek letters, \( \alpha, \beta, \gamma \), etc.

6.3 Degrees

Notation 2. We denote the number of degrees in an angle \( \angle BAC \) or \( \alpha \) by the symbol \( |\angle BAC| \), or \( |\angle \alpha| \), as the case may be.

Axiom 3 (Protractor Axiom). The number of degrees in an angle (also known as its degree-measure) is always a number between 0° and 360°. The number of degrees of an ordinary angle is less than 180°. It has these properties:

1. A straight angle has 180°.

2. Given a ray \([AB]\), and a number \( d \) between 0 and 180, there is exactly one ray from \( A \) on each side of the line \( AB \) that makes an (ordinary) angle having \( d \) degrees with the ray \([AB]\).

3. If \( D \) is a point inside an angle \( \angle BAC \), then

\[
|\angle BAC| = |\angle BAD| + |\angle DAC|.
\]

Null angles are assigned 0°, full angles 360°, and reflex angles have more than 180°. To be more exact, if \( A, B, \) and \( C \) are noncollinear points, then the reflex angle “outside” the angle \( \angle BAC \) measures \( 360° - |\angle BAC| \), in degrees.

Definition 13. The ray \([AD]\) is the bisector of the angle \( \angle BAC \) if

\[
|\angle BAD| = |\angle DAC| = \frac{|\angle BAC|}{2}.
\]

We say that an angle is ‘an angle of’ (for instance) 45°, if it has 45 degrees in it.

Definition 14. A right angle is an angle of exactly 90°.
**Definition 15.** An angle is **acute** if it has less than 90°, and **obtuse** if it has more than 90°.

**Definition 16.** If $\angle BAC$ is a straight angle, and $D$ is off the line $BC$, then $\angle BAD$ and $\angle DAC$ are called **supplementary angles**. They add to 180°.

**Definition 17.** When two lines $AB$ and $AC$ cross at a point $A$, they are **perpendicular** if $\angle BAC$ is a right angle.

**Definition 18.** Let $A$ lie between $B$ and $C$ on the line $BC$, and also between $D$ and $E$ on the line $DE$. Then $\angle BAD$ and $\angle CAE$ are called **vertically-opposite angles**.

![Figure 1](image)

**Theorem 1 (Vertically-opposite Angles).**

**Vertically opposite angles are equal in measure.**

**Proof.** See Figure 1. The idea is to add the same supplementary angles to both, getting 180°. In detail,

$$\angle BAD + \angle BAE = 180^\circ, \quad \angle CAE + \angle BAE = 180^\circ,$$

so subtracting gives:

$$\angle BAD - \angle CAE = 0^\circ,$$

$$\angle BAD = \angle CAE.$$

\[ \square \]

### 6.4 Congruent Triangles

**Definition 19.** Let $A$, $B$, $C$ and $A'$, $B'$, $C'$ be triples of non-collinear points. We say that the triangles $\triangle ABC$ and $\triangle A'B'C'$ are **congruent** if all the sides and angles of one are equal to the corresponding sides and angles of the other, i.e. $|AB| = |A'B'|$, $|BC| = |B'C'|$, $|CA| = |C'A'|$, $|\angle ABC| = |\angle A'B'C'|$, $|\angle BCA| = |\angle B'C'A'|$, and $|\angle CAB| = |\angle C'AB'|$. See Figure 2.
Notation 3. Usually, we abbreviate the names of the angles in a triangle, by labelling them by the names of the vertices. For instance, we write $\angle A$ for $\angle CAB$.

Axiom 4 (SAS+ASA+SSS$^{12}$).
If (1) $|AB| = |A'B'|$, $|AC| = |A'C'|$ and $|\angle A| = |\angle A'|$,

or

(2) $|BC| = |B'C'|$, $|\angle B| = |\angle B'|$, and $|\angle C| = |\angle C'|$,

or

(3) $|AB| = |A'B'|$, $|BC| = |B'C'|$, and $|CA| = |C'A'|$

then the triangles $\triangle ABC$ and $\triangle A'B'C'$ are congruent.

Definition 20. A triangle is called right-angled if one of its angles is a right angle. The other two angles then add to 90°, by Theorem 4, so are both acute angles. The side opposite the right angle is called the hypotenuse.

Definition 21. A triangle is called isosceles if two sides are equal$^{13}$. It is equilateral if all three sides are equal. It is scalene if no two sides are equal.

Theorem 2 (Isosceles Triangles).
(1) In an isosceles triangle the angles opposite the equal sides are equal.
(2) Conversely, If two angles are equal, then the triangle is isosceles.

Proof. (1) Suppose the triangle $\triangle ABC$ has $AB = AC$ (as in Figure 3). Then $\triangle ABC$ is congruent to $\triangle ACB$ [SAS]

$\therefore \angle B = \angle C$.

$^{12}$It would be possible to prove all the theorems using a weaker axiom (just SAS). We use this stronger version to shorten the course.

$^{13}$The simple “equal” is preferred to “of equal length”
(2) Suppose now that $\angle B = \angle C$. Then
$\triangle ABC$ is congruent to $\triangle ACB$ [ASA]
$\therefore |AB| = |AC|$, $\triangle ABC$ is isosceles.

Acceptable Alternative Proof of (1). Let $D$ be the midpoint of $[BC]$, and use SAS to show that the triangles $\triangle ABD$ and $\triangle ACD$ are congruent. (This proof is more complicated, but has the advantage that it yields the extra information that the angles $\angle ADB$ and $\angle ADC$ are equal, and hence both are right angles (since they add to a straight angle)).

6.5 Parallels

Definition 22. Two lines $l$ and $m$ are parallel if they are either identical, or have no common point.

Notation 4. We write $l||m$ for “$l$ is parallel to $m$”.

Axiom 5 (Axiom of Parallels). Given any line $l$ and a point $P$, there is exactly one line through $P$ that is parallel to $l$.

Definition 23. If $l$ and $m$ are lines, then a line $n$ is called a transversal of $l$ and $m$ if it meets them both.

Definition 24. Given two lines $AB$ and $CD$ and a transversal $BC$ of them, as in Figure 4, the angles $\angle ABC$ and $\angle BCD$ are called alternate angles.
Theorem 3 (Alternate Angles). Suppose that $A$ and $D$ are on opposite sides of the line $BC$.
(1) If $|\angle ABC| = |\angle BCD|$, then $AB \parallel CD$. In other words, if a transversal makes equal alternate angles on two lines, then the lines are parallel.
(2) Conversely, if $AB \parallel CD$, then $|\angle ABC| = |\angle BCD|$. In other words, if two lines are parallel, then any transversal will make equal alternate angles with them.

Proof. (1) Suppose $|\angle ABC| = |\angle BCD|$. If the lines $AB$ and $CD$ do not meet, then they are parallel, by definition, and we are done. Otherwise, they meet at some point, say $E$. Let us assume that $E$ is on the same side of $BC$ as $D$.$^{14}$ Take $F$ on $EB$, on the same side of $BC$ as $A$, with $|BF| = |CE|$ (see Figure 5).

$^{14}$Fuller detail: There are three cases:
1°: $E$ lies on $BC$. Then (using Axiom 1) we must have $E = B = C$, and $AB = CD$.
2°: $E$ lies on the same side of $BC$ as $D$. In that case, take $F$ on $EB$, on the same side of $BC$ as $A$, with $|BF| = |CE|$.

Then $\triangle BCE$ is congruent to $\triangle CBF$. [Ruler Axiom]

Thus

$$|\angle BCF| = |\angle CBE| = 180^\circ - |\angle ABC| = 180^\circ - |\angle BCD|.$$
Then $\triangle BCE$ is congruent to $\triangle CBF$. [SAS]

Thus

$$|\angle BCF| = |\angle CBE| = 180^\circ - |\angle ABC| = 180^\circ - |\angle BCD|,$$

so that $F$ lies on $DC$. [Ruler Axiom]

Thus $AB$ and $CD$ both pass through $E$ and $F$, and hence coincide, [Axiom 1]

Hence $AB$ and $CD$ are parallel. [Definition of parallel]

$\begin{figure}[h]
\begin{center}
\includegraphics[width=0.2\textwidth]{figure6.png}
\end{center}
\caption{Figure 6.}
\end{figure}$

(2) To prove the converse, suppose $AB \parallel CD$. Pick a point $E$ on the same side of $BC$ as $D$ with $|\angle BCE| = |\angle ABC|$. (See Figure 6.) By Part (1), the line $CE$ is parallel to $AB$. By Axiom 5, there is only one line through $C$ parallel to $AB$, so $CE = CD$. Thus $|\angle BCD| = |\angle BCE| = |\angle ABC|$. $\square$

**Theorem 4 (Angle Sum 180).** The angles in any triangle add to $180^\circ$.

$\begin{figure}[h]
\begin{center}
\includegraphics[width=0.2\textwidth]{figure7.png}
\end{center}
\caption{Figure 7.}
\end{figure}$

so that $F$ lies on $DC$. [Protractor Axiom]

Thus $AB$ and $CD$ both pass through $E$ and $F$, and hence coincide. [Axiom 1]

3°: $E$ lies on the same side of $BC$ as $A$. Similar to the previous case.

Thus, in all three cases, $AB = CD$, so the lines are parallel.
Proof. Let \(\Delta ABC\) be given. Take a segment \([DE]\) passing through \(A\), parallel to \(BC\), with \(D\) on the opposite side of \(AB\) from \(C\), and \(E\) on the opposite side of \(AC\) from \(B\) (as in Figure 7). Then \(AB\) is a transversal of \(DE\) and \(BC\), so by the Alternate Angles Theorem,
\[
|\angle ABC| = |\angle DAB|.
\]
Similarly, \(AC\) is a transversal of \(DE\) and \(BC\), so
\[
|\angle ACB| = |\angle CAE|.
\]
Thus, using the Protractor Axiom to add the angles,
\[
|\angle ABC| + |\angle ACB| + |\angle BAC| = |\angle DAB| + |\angle CAE| + |\angle BAC| = |\angle DAE| = 180^\circ,
\]
since \(\angle DAE\) is a straight angle.

Definition 25. Given two lines \(AB\) and \(CD\), and a transversal \(AE\) of them, as in Figure 8(a), the angles \(\angle EAB\) and \(\angle ACD\) are called corresponding angles\(^{15}\).

![Figure 8](image)

**Theorem 5 (Corresponding Angles).** Two lines are parallel if and only if for any transversal, corresponding angles are equal.

\(^{15}\)with respect to the two lines and the given transversal.
Proof. See Figure 8(b). We first assume that the corresponding angles $\angle EAB$ and $\angle ACD$ are equal. Let $F$ be a point on $AB$ such that $F$ and $B$ are on opposite sides of $AE$. Then we have

$$|\angle EAB| = |\angle FAC|$$

[Vertically opposite angles]

Hence the alternate angles $\angle FAC$ and $\angle ACD$ are equal and therefore the lines $FA = AB$ and $CD$ are parallel.

For the converse, let us assume that the lines $AB$ and $CD$ are parallel. Then the alternate angles $\angle FAC$ and $\angle ACD$ are equal. Since

$$|\angle EAB| = |\angle FAC|$$

[Vertically opposite angles]

we have that the corresponding angles $\angle EAB$ and $\angle ACD$ are equal. \qed

Definition 26. In Figure 9, the angle $\alpha$ is called an **exterior angle** of the triangle, and the angles $\beta$ and $\gamma$ are called (corresponding) **interior opposite angles**.\(^{16}\)

\[\text{Figure 9.}\]

**Theorem 6 (Exterior Angle).** Each exterior angle of a triangle is equal to the sum of the interior opposite angles.

Proof. See Figure 10. In the triangle $\triangle ABC$ let $\alpha$ be an exterior angle at $A$. Then

$$|\alpha| + |\angle A| = 180^\circ$$

[Supplementary angles]

and

$$|\angle B| + |\angle C| + |\angle A| = 180^\circ.$$  

[Angle sum 180°]

Subtracting the two equations yields $|\alpha| = |\angle B| + |\angle C|$. \qed

\(^{16}\)The phrase **interior remote angles** is sometimes used instead of **interior opposite angles**.

55
Theorem 7.
(1) In $\triangle ABC$, suppose that $|AC| > |AB|$. Then $|\angle ABC| > |\angle ACB|$. In other words, the angle opposite the greater of two sides is greater than the angle opposite the lesser side.
(2) Conversely, if $|\angle ABC| > |\angle ACB|$, then $|AC| > |AB|$. In other words, the side opposite the greater of two angles is greater than the side opposite the lesser angle.

Proof.
(1) Suppose that $|AC| > |AB|$. Then take the point $D$ on the segment $[AC]$ with $|AD| = |AB|$. [Ruler Axiom]

See Figure 11. Then $\triangle ABD$ is isosceles, so
\[
|\angle ACB| < |\angle ADB| \quad \text{[Exterior Angle]}
\]
\[
= |\angle ABD| \quad \text{[Isosceles Triangle]}
\]
\[
< |\angle ABC|.
\]
Thus $|\angle ACB| < |\angle ABC|$, as required.

(2) (This is a Proof by Contradiction!)
Suppose that $|\angle ABC| > |\angle ACB|$. See Figure 12.

\begin{figure}[h]
\centering
\includegraphics[width=0.2\textwidth]{triangle}
\caption{Figure 12.}
\end{figure}

If it could happen that $|AC| \leq |AB|$, then
\begin{itemize}
  \item \textbf{either} Case 1$^\circ$: $|AC| = |AB|$, in which case $\Delta ABC$ is isosceles, and then $|\angle ABC| = |\angle ACB|$, which contradicts our assumption,
  \item \textbf{or} Case 2$^\circ$: $|AC| < |AB|$, in which case Part (1) tells us that $|\angle ABC| < |\angle ACB|$, which also contradicts our assumption. Thus it cannot happen, and we conclude that $|AC| > |AB|$.
\end{itemize}

\textbf{Theorem 8 (Triangle Inequality).}
Two sides of a triangle are together greater than the third.

\begin{figure}[h]
\centering
\includegraphics[width=0.2\textwidth]{triangle2}
\caption{Figure 13.}
\end{figure}

\textit{Proof.} Let $\Delta ABC$ be an arbitrary triangle. We choose the point $D$ on $AB$ such that $B$ lies in $[AD]$ and $|BD| = |BC|$ (as in Figure 13). In particular

\[ |AD| = |AB| + |BD| = |AB| + |BC|. \]

Since $B$ lies in the angle $\angle ACD$\footnote{$B$ lies in a segment whose endpoints are on the arms of $\angle ACD$. Since this angle is $< 180^\circ$ its inside is convex.} we have

\[ |\angle BCD| < |\angle ACD|. \]
Because of $|BD| = |BC|$ and the Theorem about Isosceles Triangles we have $|\angle BCD| = |\angle BDC|$, hence $|\angle ADC| = |\angle BDC| < |\angle ACD|$. By the previous theorem applied to $\triangle ADC$ we have

$$|AC| < |AD| = |AB| + |BC|.$$

6.6 Perpendicular Lines

**Proposition 1.** Two lines perpendicular to the same line are parallel to one another.

**Proof.** This is a special case of the Alternate Angles Theorem.

**Proposition 2.** There is a unique line perpendicular to a given line and passing though a given point. This applies to a point on or off the line.

**Definition 27.** The perpendicular bisector of a segment $[AB]$ is the line through the midpoint of $[AB]$, perpendicular to $AB$.

6.7 Quadrilaterals and Parallelograms

**Definition 28.** A closed chain of line segments laid end-to-end, not crossing anywhere, and not making a straight angle at any endpoint encloses a piece of the plane called a polygon. The segments are called the sides or edges of the polygon, and the endpoints where they meet are called its vertices. Sides that meet are called adjacent sides, and the ends of a side are called adjacent vertices. The angles at adjacent vertices are called adjacent angles. A polygon is called convex if it contains the whole segment connecting any two of its points.

**Definition 29.** A quadrilateral is a polygon with four vertices.

Two sides of a quadrilateral that are not adjacent are called opposite sides. Similarly, two angles of a quadrilateral that are not adjacent are called opposite angles.

---

*In this document, a proposition is a useful or interesting statement that could be proved at this point, but whose proof is not stipulated as an essential part of the programme. Teachers are free to deal with them as they see fit. For instance, they might be just mentioned, or discussed without formal proof, or used to give practice in reasoning for HLC students. It is desirable that they be mentioned, at least.*
Definition 30. A rectangle is a quadrilateral having right angles at all four vertices.

Definition 31. A rhombus is a quadrilateral having all four sides equal.

Definition 32. A square is a rectangular rhombus.

Definition 33. A polygon is equilateral if all its sides are equal, and regular if all its sides and angles are equal.

Definition 34. A parallelogram is a quadrilateral for which both pairs of opposite sides are parallel.

Proposition 3. Each rectangle is a parallelogram.

Theorem 9. In a parallelogram, opposite sides are equal, and opposite angles are equal.

\[ A \quad B \quad C \quad D \]

\[ \triangle DAB \text{ is congruent to } \triangle BCD. \quad \text{[ASA]} \]

\[ \therefore |AB| = |CD|, \quad |AD| = |CB|, \quad \text{and } |\angle DAB| = |\angle BCD|. \]

\[ \square \]
Remark 1. Sometimes it happens that the converse of a true statement is false. For example, it is true that if a quadrilateral is a rhombus, then its diagonals are perpendicular. But it is not true that a quadrilateral whose diagonals are perpendicular is always a rhombus.

It may also happen that a statement admits several valid converses. Theorem 9 has two:

Converse 1 to Theorem 9: If the opposite angles of a convex quadrilateral are equal, then it is a parallelogram.

Proof. First, one deduces from Theorem 4 that the angle sum in the quadrilateral is 360°. It follows that adjacent angles add to 180°. Theorem 3 then yields the result.

Converse 2 to Theorem 9: If the opposite sides of a convex quadrilateral are equal, then it is a parallelogram.

Proof. Drawing a diagonal, and using SSS, one sees that opposite angles are equal.

Corollary 1. A diagonal divides a parallelogram into two congruent triangles.

Remark 2. The converse is false: It may happen that a diagonal divides a convex quadrilateral into two congruent triangles, even though the quadrilateral is not a parallelogram.

Proposition 4. A quadrilateral in which one pair of opposite sides is equal and parallel, is a parallelogram.

Proposition 5. Each rhombus is a parallelogram.

Theorem 10. The diagonals of a parallelogram bisect one another.

Figure 15.
Proof. See Figure 15. Idea: Use Alternate Angles and ASA to establish congruence of $\triangle ADE$ and $\triangle CBE$.

In detail: Let $AC$ cut $BD$ in $E$. Then

$$\left| \angle EAD \right| = \left| \angle ECB \right| \text{ and }$$
$$\left| \angle EDA \right| = \left| \angle EBC \right| \quad \text{[Alternate Angle Theorem]}$$
$$|AD| = |BC|. \quad \text{[Theorem 9]}$$

$\therefore \triangle ADE$ is congruent to $\triangle CBE$. \hspace{1cm} [ASA] \quad \square$

**Proposition 6 (Converse).** If the diagonals of a quadrilateral bisect one another, then the quadrilateral is a parallelogram.

Proof. Use SAS and Vertically Opposite Angles to establish congruence of $\triangle ABE$ and $\triangle CDE$. Then use Alternate Angles. \quad \square

### 6.8 Ratios and Similarity

**Definition 35.** If the three angles of one triangle are equal, respectively, to those of another, then the two triangles are said to be **similar**.

**Remark 3.** Obviously, two right-angled triangles are similar if they have a common angle other than the right angle.

(The angles sum to 180°, so the third angles must agree as well.)

**Theorem 11.** If three parallel lines cut off equal segments on some transversal line, then they will cut off equal segments on any other transversal.

![Figure 16](image-url)
Proof. Uses opposite sides of a parallelogram, AAS, Axiom of Parallels.

In more detail, suppose \( AD \parallel BE \parallel CF \) and \(|AB| = |BC|\). We wish to show that \(|DE| = |EF|\).

Draw \( AE' \parallel DE \), cutting \( EB \) at \( E' \) and \( CF \) at \( F' \).

Draw \( F'B' \parallel AB \), cutting \( EB \) at \( B' \). See Figure 16.

Then

\[
\begin{align*}
|B'E'| &= |BC| \quad \text{[Theorem 9]} \\
\angle BAE' &= \angle E'F'B' \quad \text{[by Assumption]} \\
\angle AE'B &= \angle F'E'B' \quad \text{[Alternate Angle Theorem]} \\
\therefore \triangle ABE' &\text{ is congruent to } \triangle F'B'E'. \quad \text{[ASA]}
\end{align*}
\]

\[\therefore \ |AE'| = |F'E'|.\]

But

\[|AE'| = |DE| \text{ and } |F'E'| = |FE|. \quad \text{[Theorem 9]}\]
\[\therefore |DE| = |EF|. \quad \Box\]

Definition 36. Let \( s \) and \( t \) be positive real numbers. We say that a point \( C \) divides the segment \([AB]\) in the ratio \( s : t \) if \( C \) lies on the line \( AB \), and is between \( A \) and \( B \), and

\[
\frac{|AC|}{|CB|} = \frac{s}{t}.
\]

We say that a line \( l \) cuts \([AB]\) in the ratio \( s : t \) if it meets \( AB \) at a point \( C \) that divides \([AB]\) in the ratio \( s : t \).

Remark 4. It follows from the Ruler Axiom that given two points \( A \) and \( B \), and a ratio \( s : t \), there is exactly one point that divides the segment \([AB]\) in that exact ratio.

Theorem 12. Let \( \triangle ABC \) be a triangle. If a line \( l \) is parallel to \( BC \) and cuts \([AB]\) in the ratio \( s : t \), then it also cuts \([AC]\) in the same ratio.

Proof. We prove only the commensurable case.

Let \( l \) cut \([AB]\) in \( D \) in the ratio \( m : n \) with natural numbers \( m, n \). Thus there are points (Figure 17)

\[D_0 = A, D_1, D_2, \ldots, D_{m-1}, D_m = D, D_{m+1}, \ldots, D_{m+n-1}, D_{m+n} = B,\]
equally spaced along $[AB]$, i.e. the segments
\[ [D_0D_1], [D_1D_2], \ldots [D_{i}D_{i+1}], \ldots [D_{m+n-1}D_{m+n}] \]
have equal length.

Draw lines $D_1E_1, D_2E_2, \ldots$ parallel to $BC$ with $E_1, E_2, \ldots$ on $[AC]$.
Then all the segments
\[ [AE_1], [E_1E_2], [E_2E_3], \ldots, [E_{m+n-1}C] \]
have the same length, \[\text{Theorem 11}\]
and $E_m = E$ is the point where $l$ cuts $[AC]$. \[\text{Axiom of Parallels}\]
Hence $E$ divides $[AC]$ in the ratio $m : n$. \hfill $\Box$

**Proposition 7.** If two triangles $\Delta ABC$ and $\Delta A'B'C'$ have
\[ |\angle A| = |\angle A'|, \text{ and } \frac{|A'B'|}{|AB|} = \frac{|A'C'|}{|AC|}, \]
then they are similar.

**Proof.** Suppose $|A'B'| \leq |AB|$. If equal, use SAS. Otherwise, note that then $|A'B'| < |AB|$ and $|A'C'| < |AC|$. Pick $B''$ on $[AB$ and $C''$ on $[AC$ with $|A'B'| = |AB''|$ and $|A'C'| = |AC''|$. \[\text{Ruler Axiom}\] Then by SAS, $\Delta A'B'C'$ is congruent to $\Delta AB''C''$.

Draw $[B''D$ parallel to $BC$ \[\text{Axiom of Parallels}\], and let it cut $AC$ at $D$. Now the last theorem and the hypothesis tell us that $D$ and $C''$ divide $[AC]$ in the same ratio, and hence $D = C''$.
Thus
\[ |\angle B| = |\angle AB''C''| \text{ [Corresponding Angles]} \]
\[ = |\angle B'|, \]
and

$$\angle C = \angle AC''B'' = \angle C',$$

so $\triangle ABC$ is similar to $\triangle A'B'C'$. [Definition of similar]

\[\square\]

Remark 5. The Converse to Theorem 12 is true:

Let $\triangle ABC$ be a triangle. If a line $l$ cuts the sides $AB$ and $AC$ in the same ratio, then it is parallel to $BC$.

Proof. This is immediate from Proposition 7 and Theorem 5. \[\square\]

Theorem 13. If two triangles $\triangle ABC$ and $\triangle A'B'C'$ are similar, then their sides are proportional, in order:

$$\frac{|AB|}{|A'B'|} = \frac{|BC|}{|B'C'|} = \frac{|CA|}{|C'A'|}.$$

Figure 18.

Proof. We may suppose $|A'B'| \leq |AB|$. Pick $B''$ on $[AB]$ with $|AB''| = |A'B'|$, and $C''$ on $[AC]$ with $|AC''| = |A'C'|$. Refer to Figure 18. Then

$$\triangle AB''C'' \text{ is congruent to } \triangle A'B'C' \quad \text{[SAS]}$$

$$\therefore \angle AB''C'' = \angle ABC \quad \text{[Corresponding Angles]}$$

$$\therefore B''C'' \parallel BC \quad \text{[Choice of } B'', C'']$$

$$\therefore \frac{|A'B'|}{|AC'|} = \frac{|AB|}{|AC|} \quad \text{[Theorem 12]}$$

$$\therefore \frac{|BC|}{|B'C'|} = \frac{|AB|}{|A'B'|} \quad \text{[Re-arrange]}$$

Similarly, $\frac{|BC|}{|B'C'|} = \frac{|AB|}{|A'B'|}$ \[\square\]
Proposition 8 (Converse). If
\[
\frac{|AB|}{|A'B'|} = \frac{|BC|}{|B'C'|} = \frac{|CA|}{|C'A'|},
\]
then the two triangles \(\triangle ABC\) and \(\triangle A'B'C'\) are similar.

Proof. Refer to Figure 18. If \(|A'B'| = |AB|\), then by SSS the two triangles are congruent, and therefore similar. Otherwise, assuming \(|A'B'| < |AB|\), choose \(B''\) on \(AB\) and \(C''\) on \(AC\) with \(|AB''| = |A'B'|\) and \(|AC''| = |A'C'|\). Then by Proposition 7, \(\triangle AB''C''\) is similar to \(\triangle ABC\), so
\[
|B''C''| = |AB''| \cdot \frac{|BC|}{|AB|} = |A'B'| \cdot \frac{|BC|}{|AB|} = |B'C'|.
\]
Thus by SSS, \(\triangle A'B'C'\) is congruent to \(\triangle AB''C''\), and hence similar to \(\triangle ABC\). \(\square\)

6.9 Pythagoras

Theorem 14 (Pythagoras). In a right-angle triangle the square of the hypotenuse is the sum of the squares of the other two sides.

![Figure 19](image)

Proof. Let \(\triangle ABC\) have a right angle at \(B\). Draw the perpendicular \(BD\) from the vertex \(B\) to the hypotenuse \(AC\) (shown in Figure 19).

The right-angle triangles \(\triangle ABC\) and \(\triangle ADB\) have a common angle at \(A\). \(\therefore \triangle ABC\) is similar to \(\triangle ADB\).
\[
\therefore \frac{|AC|}{|AB|} = \frac{|AB|}{|AD|}.
\]
so

\[ |AB|^2 = |AC| \cdot |AD|. \]

Similarly, \( \triangle ABC \) is similar to \( \triangle BDC \).

\[
\therefore \frac{|AC|}{|BC|} = \frac{|BC|}{|DC|},
\]

so

\[ |BC|^2 = |AC| \cdot |DC|. \]

Thus

\[
|AB|^2 + |BC|^2 = |AC| \cdot |AD| + |AC| \cdot |DC|
= |AC| (|AD| + |DC|)
= |AC| \cdot |AC|
= |AC|^2.
\]

\[ \square \]

**Theorem 15 (Converse to Pythagoras).** If the square of one side of a triangle is the sum of the squares of the other two, then the angle opposite the first side is a right angle.

![Figure 20.](image)

**Proof.** (Idea: Construct a second triangle on the other side of \([BC]\), and use Pythagoras and SSS to show it congruent to the original.)

In detail: We wish to show that \( \angle ABC = 90^\circ \).

Draw \( BD \perp BC \) and make \( |BD| = |AB| \) (as shown in Figure 20).
Then

\[
|DC| = \sqrt{|DC|^2} = \sqrt{|BD|^2 + |BC|^2} \quad [\text{Pythagoras}]
\]

\[
= \sqrt{|AB|^2 + |BC|^2} \quad [|AB| = |BD|]
\]

\[= \sqrt{|AC|^2} \quad [\text{Hypothesis}]
\]

\[= |AC|.\]

\[\therefore \triangle ABC \text{ is congruent to } \triangle DBC. \quad [\text{SSS}]
\]

\[\therefore |\angle ABC| = |\angle DBC| = 90^\circ. \quad \Box
\]

**Proposition 9 (RHS).** If two right-angled triangles have hypotenuse and another side equal in length, respectively, then they are congruent.

**Proof.** Suppose \(\triangle ABC\) and \(\triangle A'B'C'\) are right-angle triangles, with the right angles at \(B\) and \(B'\), and have hypotenuses of the same length, \(|AC| = |A'C'|\), and also have \(|AB| = |A'B'|\). Then by using Pythagoras’ Theorem, we obtain \(|BC| = |B'C'|\), so by SSS, the triangles are congruent. \(\Box\)

**Proposition 10.** Each point on the perpendicular bisector of a segment \([AB]\) is equidistant from the ends.

**Proposition 11.** The perpendiculars from a point on an angle bisector to the arms of the angle have equal length.

### 6.10 Area

**Definition 37.** If one side of a triangle is chosen as the base, then the opposite vertex is the apex corresponding to that base. The corresponding height is the length of the perpendicular from the apex to the base. This perpendicular segment is called an altitude of the triangle.

**Theorem 16.** For a triangle, base times height does not depend on the choice of base.

**Proof.** Let \(AD\) and \(BE\) be altitudes (shown in Figure 21). Then \(\triangle BCE\) and \(\triangle ACD\) are right-angled triangles that share the angle \(C\), hence they are similar. Thus

\[
\frac{|AD|}{|BE|} = \frac{|AC|}{|BC|}.
\]

Re-arrange to yield the result. \(\Box\)
Definition 38. The area of a triangle is half the base by the height.

Notation 5. We denote the area by “area of $\triangle ABC$”\(^{19}\).

Proposition 12. Congruent triangles have equal areas.

Remark 6. This is another example of a proposition whose converse is false. It may happen that two triangles have equal area, but are not congruent.

Proposition 13. If a triangle $\triangle ABC$ is cut into two by a line $AD$ from $A$ to a point $D$ on the segment $[BC]$, then the areas add up properly:

$$\text{area of } \triangle ABC = \text{area of } \triangle ABD + \text{area of } \triangle ADC.$$ 

Proof. See Figure 22. All three triangles have the same height, say $h$, so it comes down to

$$\frac{|BC| \times h}{2} = \frac{|BD| \times h}{2} + \frac{|DC| \times h}{2},$$

which is obvious, since

$$|BC| = |BD| + |DC|.$$

\(^{19}\) $|\triangle ABC|$ will also be accepted.
If a figure can be cut up into nonoverlapping triangles (i.e. triangles that either don’t meet, or meet only along an edge), then its area is taken to be the sum of the area of the triangles\textsuperscript{20}.

If figures of equal areas are added to (or subtracted from) figures of equal areas, then the resulting figures also have equal areas\textsuperscript{21}.

**Proposition 14.** The area of a rectangle having sides of length $a$ and $b$ is $ab$.

*Proof.* Cut it into two triangles by a diagonal. Each has area $\frac{1}{2}ab$. \hfill $\Box$

**Theorem 17.** A diagonal of a parallelogram bisects the area.

*Proof.* A diagonal cuts the parallelogram into two congruent triangles, by Corollary 1. \hfill $\Box$

**Definition 39.** Let the side $AB$ of a parallelogram $ABCD$ be chosen as a base (Figure 23). Then the height of the parallelogram corresponding to that base is the height of the triangle $\triangle ABC$.

![Figure 23.](image)

**Proposition 15.** This height is the same as the height of the triangle $\triangle ABD$, and as the length of the perpendicular segment from $D$ onto $AB$.

\textsuperscript{20} If students ask, this does not lead to any ambiguity. In the case of a convex quadrilateral, $ABCD$, one can show that

\[
\text{area of } \triangle ABC + \text{area of } \triangle CDA = \text{area of } \triangle ABD + \text{area of } \triangle BCD.
\]

In the general case, one proves the result by showing that there is a common refinement of any two given triangulations.

\textsuperscript{21} Follows from the previous footnote.
Theorem 18. The area of a parallelogram is the base by the height.

Proof. Let the parallelogram be $ABCD$. The diagonal $BD$ divides it into two triangles, $\triangle ABD$ and $\triangle CDB$. These have equal area, [Theorem 17] and the first triangle shares a base and the corresponding height with the parallelogram. So the areas of the two triangles add to $2 \times \frac{1}{2} \times \text{base} \times \text{height}$, which gives the result. \qed

6.11 Circles

Definition 40. A circle is the set of points at a given distance (its radius) from a fixed point (its centre). Each line segment joining the centre to a point of the circle is also called a radius. The plural of radius is radii. A chord is the segment joining two points of the circle. A diameter is a chord through the centre. All diameters have length twice the radius. This number is also called the diameter of the circle.

Two points $A$, $B$ on a circle cut it into two pieces, called arcs. You can specify an arc uniquely by giving its endpoints $A$ and $B$, and one other point $C$ that lies on it. A sector of a circle is the piece of the plane enclosed by an arc and the two radii to its endpoints.

The length of the whole circle is called its circumference. For every circle, the circumference divided by the diameter is the same. This ratio is called $\pi$.

A semicircle is an arc of a circle whose ends are the ends of a diameter.

Each circle divides the plane into two pieces, the inside and the outside. The piece inside is called a disc.

If $B$ and $C$ are the ends of an arc of a circle, and $A$ is another point, not on the arc, then we say that the angle $\angle BAC$ is the angle at $A$ standing on the arc. We also say that it stands on the chord $[BC]$.

Theorem 19. The angle at the centre of a circle standing on a given arc is twice the angle at any point of the circle standing on the same arc.

Proof. There are several cases for the diagram. It will be sufficient for students to examine one of these. The idea, in all cases, is to draw the line through the centre and the point on the circumference, and use the Isosceles Triangle Theorem, and then the Protractor Axiom (to add or subtract angles, as the case may be).
In detail, for the given figure, Figure 24, we wish to show that $|\angle AOC| = 2|\angle ABC|$.

Join $B$ to $O$ and continue the line to $D$. Then

$$|OA| = |OB|.$$  \[\text{[Definition of circle]}\]

$$\therefore |\angle BAO| = |\angle ABO|.$$  \[\text{[Isosceles triangle]}\]

$$\therefore |\angle AOD| = |\angle BAO| + |\angle ABO|$$  \[\text{[Exterior Angle]}\]

$$= 2 \cdot |\angle ABO|.$$  

Similarly,

$$|\angle COD| = 2 \cdot |\angle CBO|.$$  

Thus

$$|\angle AOC| = |\angle AOD| + |\angle COD|$$

$$= 2 \cdot |\angle ABO| + 2 \cdot |\angle CBO|$$

$$= 2 \cdot |\angle ABC|.$$  

\[\Box\]

**Corollary 2.** All angles at points of the circle, standing on the same arc, are equal. In symbols, if $A$, $A'$, $B$ and $C$ lie on a circle, and both $A$ and $A'$ are on the same side of the line $BC$, then $\angle BAC = \angle BA'C$.

**Proof.** Each is half the angle subtended at the centre.  \[\Box\]

**Remark 7.** The converse is true, but one has to careful about sides of $BC$:

**Converse to Corollary 2:** If points $A$ and $A'$ lie on the same side of the line $BC$, and if $|\angle BAC| = |\angle BA'C|$, then the four points $A$, $A'$, $B$ and $C$ lie on a circle.

**Proof.** Consider the circle $s$ through $A$, $B$ and $C$. If $A'$ lies outside the circle, then take $A''$ to be the point where the segment $[A'B]$ meets $s$. We then have

$$|\angle BA'C| = |\angle BAC| = |\angle BA''C|.$$
by Corollary 2. This contradicts Theorem 6.

A similar contradiction arises if $A'$ lies inside the circle. So it lies on the circle.

\[ \square \]

**Corollary 3.** Each angle in a semicircle is a right angle. In symbols, if $BC$ is a diameter of a circle, and $A$ is any other point of the circle, then $\angle BAC = 90^\circ$.

**Proof.** The angle at the centre is a straight angle, measuring $180^\circ$, and half of that is $90^\circ$.

\[ \square \]

**Corollary 4.** If the angle standing on a chord $[BC]$ at some point of the circle is a right angle, then $[BC]$ is a diameter.

**Proof.** The angle at the centre is $180^\circ$, so is straight, and so the line $BC$ passes through the centre.

\[ \square \]

**Definition 41.** A cyclic quadrilateral is one whose vertices lie on some circle.

**Corollary 5.** If $ABCD$ is a cyclic quadrilateral, then opposite angles sum to $180^\circ$.

**Proof.** The two angles at the centre standing on the same arcs add to $360^\circ$, so the two halves add to $180^\circ$.

\[ \square \]

**Remark 8.** The converse also holds: If $ABCD$ is a convex quadrilateral, and opposite angles sum to $180^\circ$, then it is cyclic.

**Proof.** This follows directly from Corollary 5 and the converse to Corollary 2.

\[ \square \]

It is possible to approximate a disc by larger and smaller equilateral polygons, whose area is as close as you like to $\pi r^2$, where $r$ is its radius. For this reason, we say that the area of the disc is $\pi r^2$.

**Proposition 16.** If $l$ is a line and $s$ a circle, then $l$ meets $s$ in zero, one, or two points.

**Proof.** We classify by comparing the length $p$ of the perpendicular from the centre to the line, and the radius $r$ of the circle. If $p > r$, there are no points. If $p = r$, there is exactly one, and if $p < r$ there are two.

\[ \square \]
Definition 42. The line \( l \) is called a **tangent** to the circle \( s \) when \( l \cap s \) has exactly one point. The point is called the **point of contact** of the tangent.

Theorem 20.

1. Each tangent is perpendicular to the radius that goes to the point of contact.
2. If \( P \) lies on the circle \( s \), and a line \( l \) through \( P \) is perpendicular to the radius to \( P \), then \( l \) is tangent to \( s \).

Proof. (1) This proof is a proof by contradiction.

Suppose the point of contact is \( P \) and the tangent \( l \) is not perpendicular to \( OP \).

Let the perpendicular to the tangent from the centre \( O \) meet it at \( Q \). Pick \( R \) on \( PQ \), on the other side of \( Q \) from \( P \), with \( |QR| = |PQ| \) (as in Figure 25).

![Figure 25.](image)

Then \( \triangle OQR \) is congruent to \( \triangle OQP \). \[\text{[SAS]}\]

\[ \therefore |OR| = |OP|, \]

so \( R \) is a second point where \( l \) meets the circle. This contradicts the given fact that \( l \) is a tangent.

Thus \( l \) must be perpendicular to \( OP \), as required.

(2) (Idea: Use Pythagoras. This shows directly that each other point on \( l \) is further from \( O \) than \( P \), and hence is not on the circle.)

In detail: Let \( Q \) be any point on \( l \), other than \( P \). See Figure 26. Then

\[ |OQ|^2 = |OP|^2 + |PQ|^2 \quad \text{[Pythagoras]} \]

\[ > |OP|^2. \]

\[ \therefore |OQ| > |OP|. \]
Figure 26.

\[ \therefore Q \text{ is not on the circle.} \quad \text{[Definition of circle]} \]
\[ \therefore P \text{ is the only point of } l \text{ on the circle.} \quad \text{[Definition of tangent]} \]
\[ \therefore l \text{ is a tangent.} \]

Corollary 6. If two circles share a common tangent line at one point, then the two centres and that point are collinear.

Proof. By part (1) of the theorem, both centres lie on the line passing through the point and perpendicular to the common tangent.

The circles described in Corollary 6 are shown in Figure 27.

Figure 27.

Remark 9. Any two distinct circles will intersect in 0, 1, or 2 points.

If they have two points in common, then the common chord joining those two points is perpendicular to the line joining the centres.

If they have just one point of intersection, then they are said to be touching and this point is referred to as their point of contact. The centres and the point of contact are collinear, and the circles have a common tangent at that point.
Theorem 21.

(1) The perpendicular from the centre to a chord bisects the chord.
(2) The perpendicular bisector of a chord passes through the centre.

Proof. (1) (Idea: Two right-angled triangles with two pairs of sides equal.)

See Figure 28.

![Figure 28.](image)

In detail:

\[|OA| = |OB| \quad \text{[Definition of circle]}\]
\[|OC| = |OC| \]
\[|AC| = \sqrt{|OA|^2 - |OC|^2} \quad \text{[Pythagoras]}\]
\[= \sqrt{|OB|^2 - |OC|^2} \]
\[= |CB| \quad \text{[Pythagoras]}\]

\[\therefore \triangle OAC \text{ is congruent to } \triangle OBC. \quad \text{[SSS]}\]
\[\therefore |AC| = |CB|.\]

(2) This uses the Ruler Axiom, which has the consequence that a segment has exactly one midpoint.

Let \(C\) be the foot of the perpendicular from \(O\) on \(AB\).

By Part (1), \(|AC| = |CB|\), so \(C\) is the midpoint of \([AB]\).

Thus \(CO\) is the perpendicular bisector of \(AB\).

Hence the perpendicular bisector of \(AB\) passes through \(O\). \(\square\)

6.12 Special Triangle Points

Proposition 17. If a circle passes through three non-collinear points \(A, B,\) and \(C\), then its centre lies on the perpendicular bisector of each side of the triangle \(\triangle ABC\).
**Definition 43.** The **circumcircle** of a triangle $\triangle ABC$ is the circle that passes through its vertices (see Figure 29). Its centre is the **circumcentre** of the triangle, and its radius is the **circumradius**.

![Figure 29.](image)

**Proposition 18.** If a circle lies inside the triangle $\triangle ABC$ and is tangent to each of its sides, then its centre lies on the bisector of each of the angles $\angle A$, $\angle B$, and $\angle C$.

**Definition 44.** The **incircle** of a triangle is the circle that lies inside the triangle and is tangent to each side (see Figure 30). Its centre is the **incentre**, and its radius is the **inradius**.

![Figure 30.](image)

**Proposition 19.** The lines joining the vertices of a triangle to the centre of the opposite sides meet in one point.

**Definition 45.** A line joining a vertex of a triangle to the midpoint of the opposite side is called a **median** of the triangle. The point where the three medians meet is called the **centroid**.

**Proposition 20.** The perpendicul ars from the vertices of a triangle to the opposite sides meet in one point.

**Definition 46.** The point where the perpendiculars from the vertices to the opposite sides meet is called the **orthocentre** (see Figure 31).
7 Constructions to Study

The instruments that may be used are:

**straight-edge:** This may be used (together with a pencil) to draw a straight line passing through two marked points.

**compass:** This instrument allows you to draw a circle with a given centre, passing through a given point. It also allows you to take a given segment $[AB]$, and draw a circle centred at a given point $C$ having radius $|AB|$.

**ruler:** This is a straight-edge marked with numbers. It allows you measure the length of segments, and to mark a point $B$ on a given ray with vertex $A$, such that the length $|AB|$ is a given positive number. It can also be employed by sliding it along a set square, or by other methods of sliding, while keeping one or two points on one or two curves.

**protractor:** This allows you to measure angles, and mark points $C$ such that the angle $\angle BAC$ made with a given ray $[AB]$ has a given number of degrees. It can also be employed by sliding it along a line until some line on the protractor lies over a given point.

**set-squares:** You may use these to draw right angles, and angles of $30^\circ$, $60^\circ$, and $45^\circ$. It can also be used by sliding it along a ruler until some coincidence occurs.

The prescribed constructions are:

1. Bisector of a given angle, using only compass and straight edge.

2. Perpendicular bisector of a segment, using only compass and straight edge.

3. Line perpendicular to a given line $l$, passing through a given point not on $l$. 

Figure 31.
4. Line perpendicular to a given line \( l \), passing through a given point on \( l \).

5. Line parallel to given line, through given point.

6. Division of a segment into 2, 3 equal segments, without measuring it.

7. Division of a segment into any number of equal segments, without measuring it.

8. Line segment of given length on a given ray.

9. Angle of given number of degrees with a given ray as one arm.

10. Triangle, given lengths of three sides.

11. Triangle, given SAS data.

12. Triangle, given ASA data.

13. Right-angled triangle, given the length of the hypotenuse and one other side.

14. Right-angled triangle, given one side and one of the acute angles (several cases).

15. Rectangle, given side lengths.

16. Circumcentre and circumcircle of a given triangle, using only straight-edge and compass.

17. Incentre and incircle of a given triangle, using only straight-edge and compass.

18. Angle of 60°, without using a protractor or set square.

19. Tangent to a given circle at a given point on it.

20. Parallelogram, given the length of the sides and the measure of the angles.


22. Orthocentre of a triangle.
8 Teaching Approaches

8.1 Practical Work

Practical exercises and experiments should be undertaken before the study of theory. These should include:

1. Lessons along the lines suggested in the Guidelines for Teachers \[2\].
   We refer especially to Section 4.6 (7 lessons on Applied Arithmetic and Measure), Section 4.9 (14 lessons on Geometry), and Section 4.10 (4 lessons on Trigonometry).

2. Ideas from Technical Drawing.

3. Material in \[3\].

8.2 From Discovery to Proof

It is intended that all of the geometrical results on the course would first be encountered by students through investigation and discovery. As a result of various activities undertaken, students should come to appreciate that certain features of certain shapes or diagrams appear to be independent of the particular examples chosen. These apparently constant features therefore seem to be general results that we have reason to believe might always be true. At this stage in the work, we ask students to accept them as true for the purpose of applying them to various contextualised and abstract problems, but we also agree to come back later to revisit this question of their truth. Nonetheless, even at this stage, students should be asked to consider whether investigating a number of examples in this way is sufficient to be convinced that a particular result always holds, or whether a more convincing argument is required. Is a person who refuses to believe that the asserted result will always be true being unreasonable? An investigation of a statement that appears at first to be always true, but in fact is not, may be helpful, (e.g. the assertion that \(n^2 + n + 41\) is prime for all \(n \in \mathbb{N}\)). Reference might be made to other examples of conjectures that were historically believed to be true until counterexamples were found.

Informally, the ideas involved in a mathematical proof can be developed even at this investigative stage. When students engage in activities that lead to closely related results, they may readily come to appreciate the manner
in which these results are connected to each other. That is, they may see for themselves or be led to see that the result they discovered today is an inevitable logical consequence of the one they discovered yesterday. Also, it should be noted that working on problems or “cuts” involves logical deduction from general results.

Later, students at the relevant levels need to proceed beyond accepting a result on the basis of examples towards the idea of a more convincing logical argument. Informal justifications, such as a dissection-based proof of Pythagoras’ theorem, have a role to play here. Such justifications develop an argument more strongly than a set of examples. It is worth discussing what the word “prove” means in various contexts, such as in a criminal trial, or in a civil court, or in everyday language. What mathematicians regard as a “proof” is quite different from these other contexts. The logic involved in the various steps must be unassailable. One might present one or more of the readily available dissection-based “proofs” of fallacies and then probe a dissection-based proof of Pythagoras’ theorem to see what possible gaps might need to be bridged.

As these concepts of argument and proof are developed, students should be led to appreciate the need to formalise our idea of a mathematical proof to lay out the ground rules that we can all agree on. Since a formal proof only allows us to progress logically from existing results to new ones, the need for axioms is readily identified, and the students can be introduced to formal proofs.

9 Syllabus for JCOL

9.1 Concepts

Set, plane, point, line, ray, angle, real number, length, degree, triangle, right-angle, congruent triangles, similar triangles, parallel lines, parallelogram, area, tangent to a circle, subset, segment, collinear points, distance, midpoint of a segment, reflex angle, ordinary angle, straight angle, null angle, full angle, supplementary angles, vertically-opposite angles, acute angle, obtuse angle, angle bisector, perpendicular lines, perpendicular bisector of a segment, ratio, isosceles triangle, equilateral triangle, scalene triangle, right-angled triangle, exterior angles of a triangle, interior opposite angles, hypotenuse, alternate angles, corresponding angles, polygon, quadrilateral, convex quadrilateral,
rectangle, square, rhombus, base and corresponding apex and height of triangle or parallelogram, transversal line, circle, radius, diameter, chord, arc, sector, circumference of a circle, disc, area of a disc, circumcircle, point of contact of a tangent, vertex, vertices (of angle, triangle, polygon), endpoints of segment, arms of an angle, equal segments, equal angles, adjacent sides, angles, or vertices of triangles or quadrilaterals, the side opposite an angle of a triangle, opposite sides or angles of a quadrilateral, centre of a circle.

9.2 Constructions

Students will study constructions 1, 2, 4, 5, 6, 8, 9, 10, 11, 12, 13, 14, 15.

9.3 Axioms and Proofs

The students should be exposed to some formal proofs. They will not be examined on these. They will see Axioms 1, 2, 3, 4, 5, and study the proofs of Theorems 1, 2, 3, 4, 5, 6, 9, 10, 13, 14, 15; and direct proofs of Corollaries 3 and 4.

10 Syllabus for JCHL

10.1 Concepts

Those for JCOL, and concurrent lines.

10.2 Constructions

Students will study all the constructions prescribed for JC-OL, and also constructions 3 and 7.

10.3 Logic, Axioms and Theorems

Students will be expected to understand the meaning of the following terms related to logic and deductive reasoning: Theorem, proof, axiom, corollary, converse, implies.

They will study Axioms 1, 2, 3, 4, 5. They will study the proofs of Theorems 1, 2, 3, 4*, 5, 6*, 9*, 10, 11, 12, 13, 14*, 15, 19*, Corollaries 1,
2, 3, 4, 5, and their converses. Those marked with a * may be asked in examination.

The formal material on area will not be studied at this level. Students will deal with area only as part of the material on arithmetic and mensuration.

11 Syllabus for LCFL

A knowledge of the theorems prescribed for JC-OL will be assumed, and questions based on them may be asked in examination. Proofs will not be required.

11.1 Constructions

A knowledge of the constructions prescribed for JC-OL will be assumed, and may be examined. In addition, students will study constructions 18, 19, 20.

12 Syllabus for LCOL

12.1 Constructions

A knowledge of the constructions prescribed for JC-OL will be assumed, and may be examined. In addition, students will study the constructions prescribed for LC-FL, and constructions 16, 17, 21.

12.2 Theorems and Proofs

Students will be expected to understand the meaning of the following terms related to logic and deductive reasoning: Theorem, proof, axiom, corollary, converse, implies.

A knowledge of the Axioms, concepts, Theorems and Corollaries prescribed for JC-OL will be assumed. (In the transitional period, students who have taken the discontinued JL-FL, will have to study these as well.)

Students will study proofs of Theorems 7, 8, 11, 12, 13, 16, 17, 18, 20, 21, and Corollary 6.

No proofs are examinable. Students will be examined using problems that can be attacked using the theory.
13 Syllabus for LCHL

13.1 Constructions

A knowledge of the constructions prescribed for JC-HL will be assumed, and may be examined. In addition, students will study the constructions prescribed for LC-OL, and construction 22.

13.2 Theorems and Proofs

Students will be expected to understand the meaning of the following terms related to logic and deductive reasoning: **Theorem, proof, axiom, corollary, converse, implies, is equivalent to, if and only if, proof by contradiction.**

A knowledge of the Axioms, concepts, Theorems and Corollaries prescribed for JC-HL will be assumed.

Students will study all the theorems and corollaries prescribed for LC-OL, but will not, in general, be asked to reproduce their proofs in examination.

However, they may be asked to give proofs of the Theorems 11, 12, 13, concerning ratios, which lay the proper foundation for the proof of Pythagoras studied at JC, and for trigonometry.

They will be asked to solve geometrical problems (so-called “cuts”) and write reasoned accounts of the solutions. These problems will be such that they can be attacked using the given theory. The study of the propositions may be a useful way to prepare for such examination questions.

References


